

# **PFAFF**

**Programming field for writing  
and modifying sewing  
programs for the  
PFAFF 3568-12/21 and -12/22**

When using the programming field, the instruction manuals of the PFAFF 3568-12/22 and -12/22 respectively, and the notes on safety contained within them are to be observed.

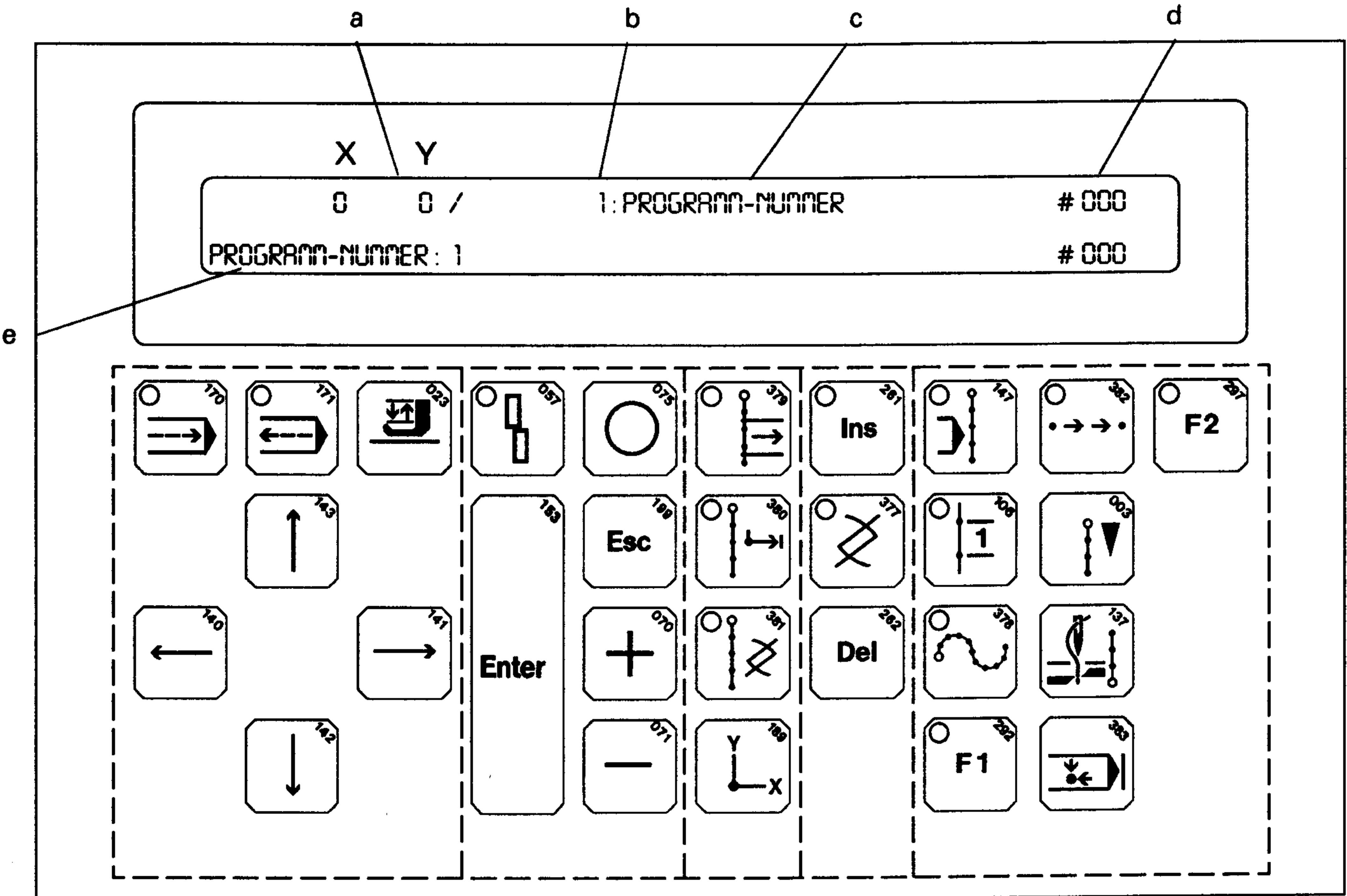
# Contents

	Page
<b>1 Explanatory notes</b>	<b>4</b>
<b>2 Connecting and starting the programming field 6</b>	
<b>3 Diagram "Writing and modifying the program"</b>	<b>7</b>
<b>4 Modes of operation</b>	<b>8</b>
4.1 Basic status	8
<b>4.2 Insert</b>	<b>8</b>
<b>4.2.1 Graphic functions</b>	<b>10</b>
4.2.1.1 Standard stitch-length	10
4.2.1.2 Stitch length	10
4.2.1.3 Stitch width	10
4.2.1.4 Circle	10
4.2.1.5 Arc	10
4.2.1.6 Curve end point	10
<b>4.2.2 Machine functions</b>	<b>11</b>
4.2.2.1 Speed	11
4.2.2.2 Reduced speed	11
4.2.2.3 Zigzag	11
4.2.2.4 Secondary tension	11
4.2.2.5 Output	11
4.2.2.6 Programmed stop	11
4.2.2.7 Wait for input	11
4.2.2.8 Wait for time	11
4.2.2.9 Shift parameters	11
<b>4.3 Alter</b>	<b>12</b>
<b>4.4 Delete</b>	<b>12</b>
<b>5 Description of functions</b>	<b>13</b>
5.1 Direct functions	13
5.2 Dialogue functions	13
<b>5.3 Block</b>	<b>14</b>
5.4 Displace pattern	18
5.5 Pattern manipulation	19
5.6 Coordinates- reference point	21
<b>6 Jig monitor/-code</b>	<b>22</b>
<b>7 Example of a pattern to be programmed</b>	<b>25</b>
<b>8 Write sewing program</b>	<b>26</b>
<b>9 Correct sewing program</b>	<b>36</b>
<b>10 Change jig code</b>	<b>52</b>
<b>11 programming example of a complex seam</b>	<b>54</b>


# 1 Explanatory notes

## Display field


- a = coordinates of the "X" or "Y" axis in 1/10mm relative to the reference point of the coordinates.
- b = section number
- c = section type
- d = text number of the displayed text
- e = operator prompt/menu control/error messages



### Modes of operation

 Ins = Insert  
not pressed (diode off)  
= **basic status**  
pressed (diode on)  
= **Betriebsart "Einfügen"**

 Alter\*

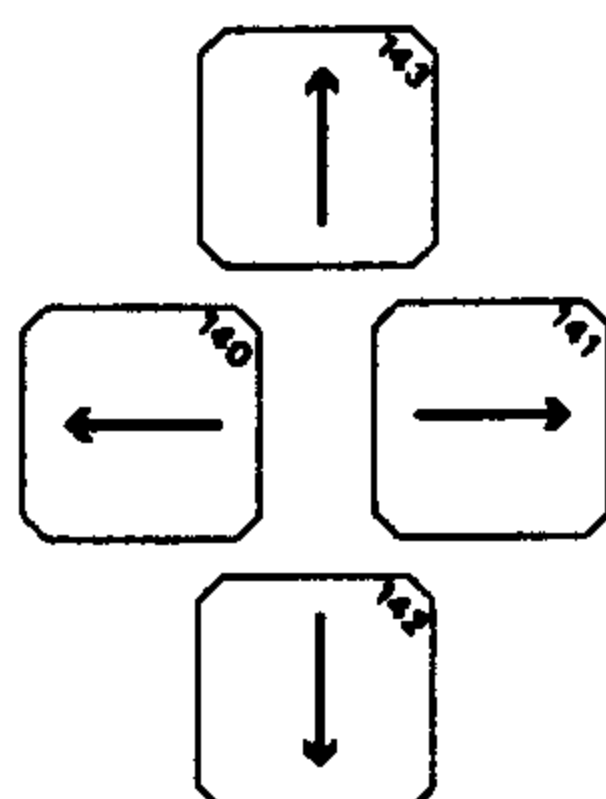
 Del = Delete

### Direct functions

 Cycle sectionwise forwards through pattern\*

 Cycle sectionwise backwards through pattern\*

 Presser foot up/down

 Carriage movement buttons

## Dialogue buttons



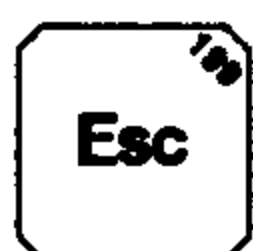
Error Reset  
Diode lights when error message\*



Finish programming/modifying



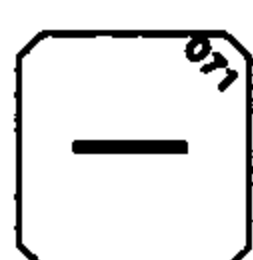
Enter (confirm input)



Stop a chosen function or mode which has not yet been processed.

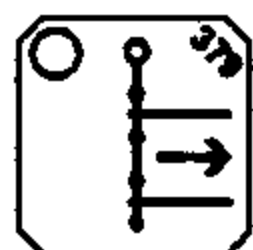


- Raise input values
- Answer dialogue questions with "yes"
- Scroll forwards in menu guide

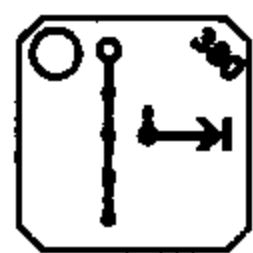


- Lower input values
- Answer dialogue questions with "no"
- Scroll backwards in menu guide

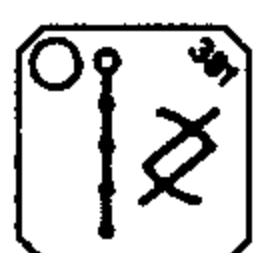
## Block and pattern manipulations



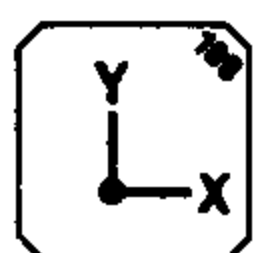
Block \*



Displace pattern\*

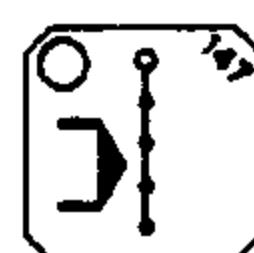


Manipulate pattern, rotate/mirror/scale up\*

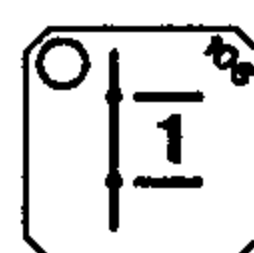


Reference point for coordinates

## Insert "functions"



Line (straight line between two points)\*  
The stitch length must be defined in order to input a .



Stitch/feed (max. 6 mm)\*  
Input of a single stitch regardless of stitch length.

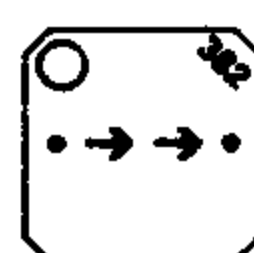


Curve \*



Graphic menu: \*

- Standard stitch-length
- Stitch length
- Stitch width
- Circle
- Arc
- Curve end



Moves carriage quickly \*



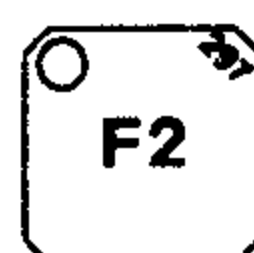
Start sewing



Thread trim



Load point program end  
(not applicable to PFAFF 3568)



Machine function menu: \*

- Speed
- Reduced speed on
- Reduced speed off
- Zigzag on
- Zigzag off
- Secondary tension on
- Secondary tension off
- Set output
- Reset output
- Programmed stop
- Wait for input high
- Wait for input low
- Wait for time
- Shift parameter

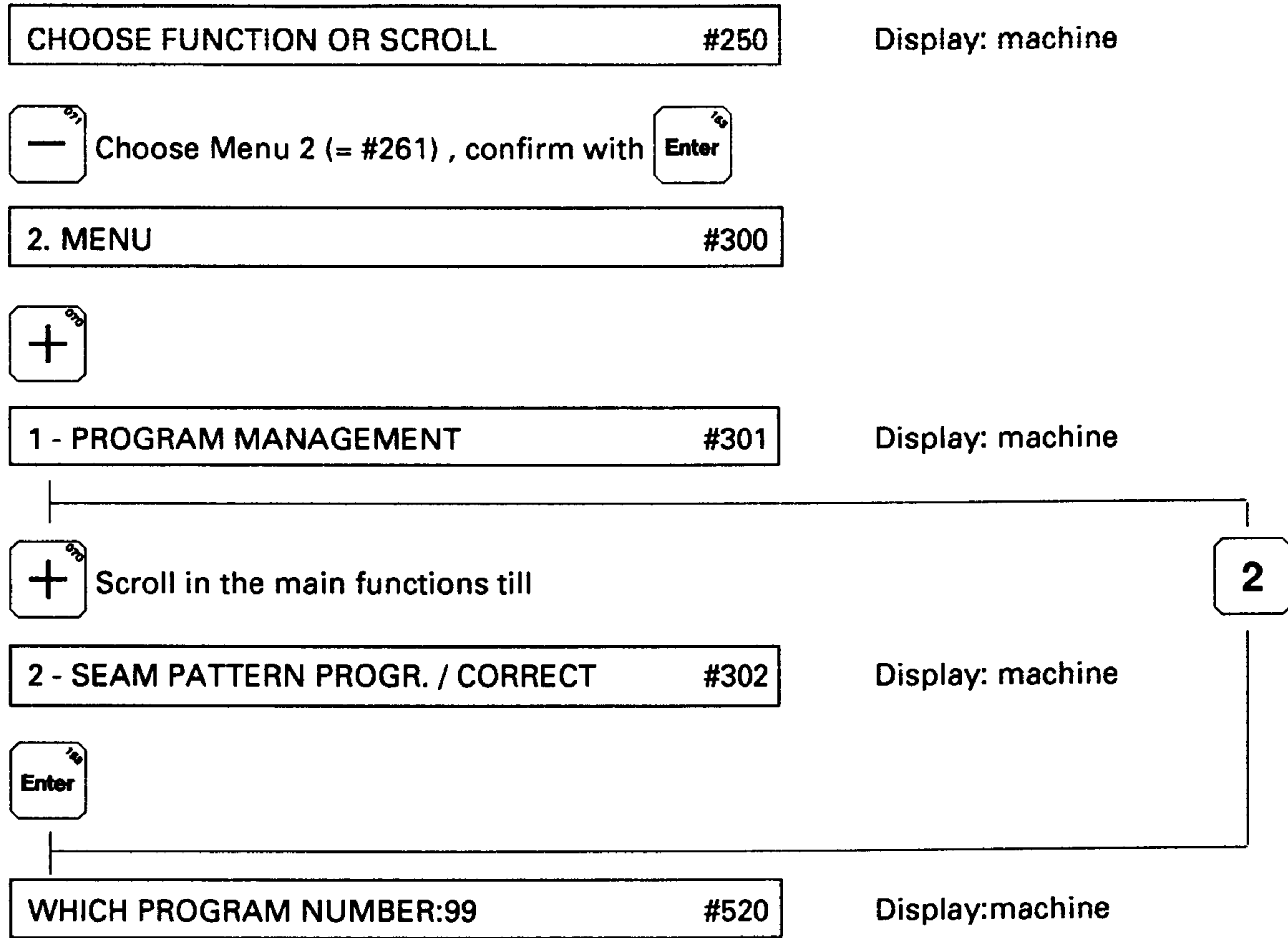
\* = function active when diode lit

## 2 Connecting and starting the programming field

Connect the programming field on the front left hand side of the machine with the transmission cable.

Start machine

- Operating mode: ready.



Enter program number:

- a new number that is not yet in the machine's memory for a program to be written
- a number from the machine's memory for a program modification

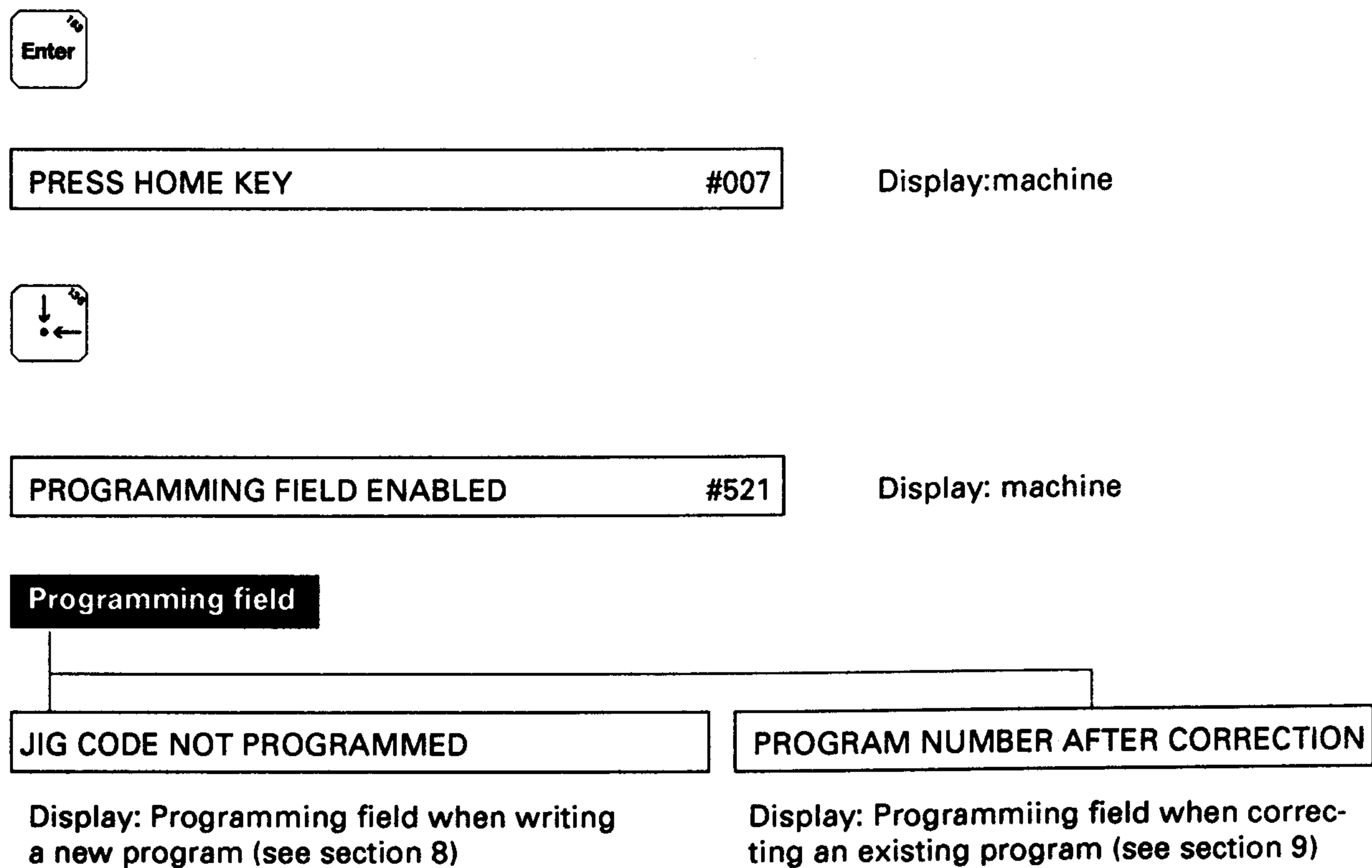
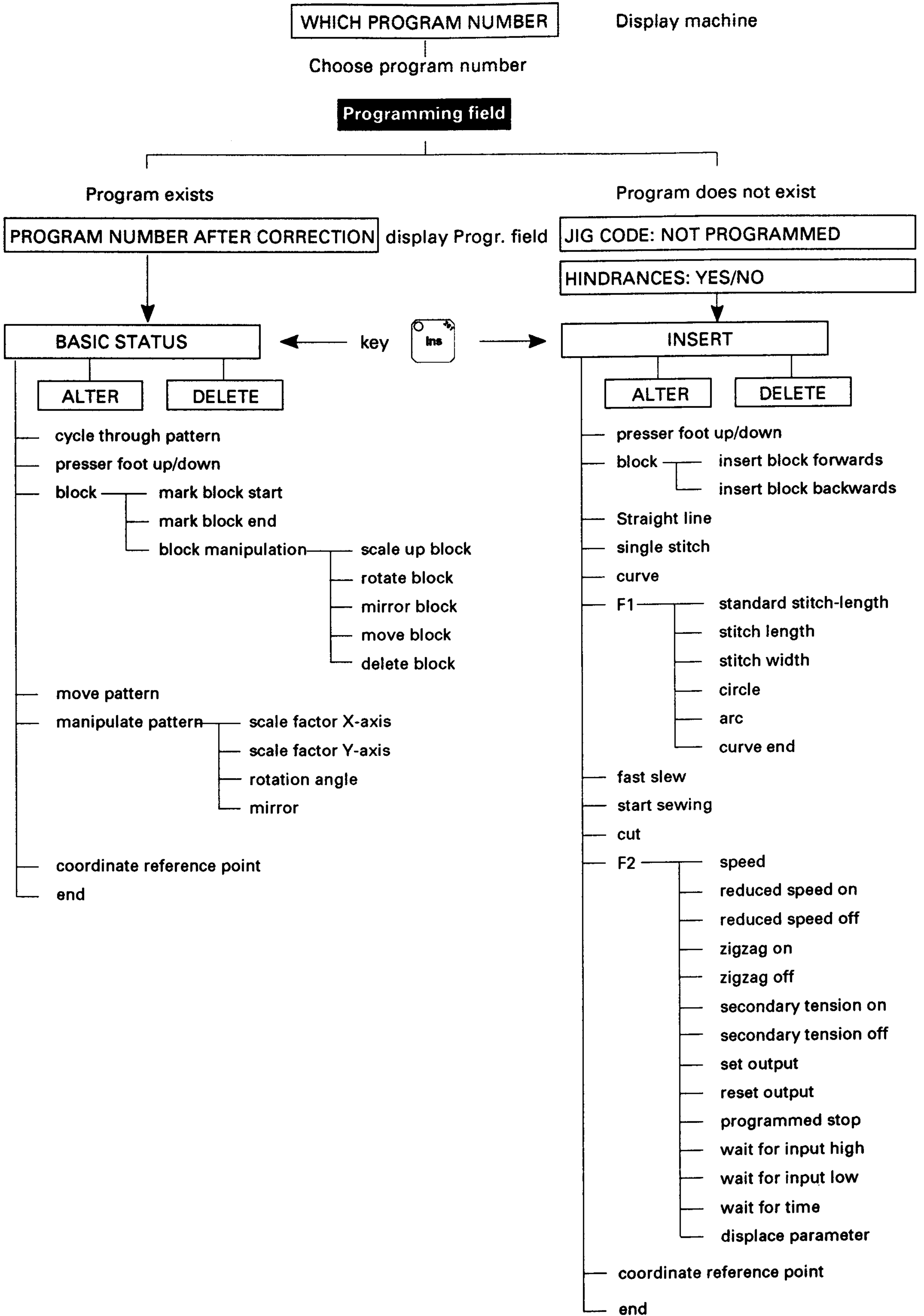


Diagram "Write/correct program"




## 4 Modes of operation

### 4.1 Basic status = (when diode in the key is not lit)

The following functions are possible in this mode:

- cycle forwards sectionwise through pattern = 

- cycle backwards sectionwise through pattern = 

- presser foot up/down = 

- manipulate block = 

- displace pattern = 

- manipulate pattern = 

- coordinate reference point = 

- change to insert mode =  (diode lit)

- call up alter mode = 

- call up delete mode = 

- end programming/correction = 

### 4.2 Insert = (when the diode in the key is lit)

In the INSERT mode new sections can be inserted into the pattern.  
Frequently required functions can be selected directly via the keys.

Less common functions are summarized in menus and can be selected via

the  and  keys

Direct functions:

- straight line = 


(straight line between two points)

The stitch length must be defined to input a straight line.




- Single stitch/feed = 

Input of a single stitch regardless of the inputted stitch length.  
(single stitch max. 6 mm)

- curve = 

Any number of points can be placed on the curve (curve points may not be end points).  
The control calculates the curve with regard to a defined stitch length.  
The more points entered on the curve, the more exact the curve will be.

- fast slew = 

Enables the fast movement of the X-Y carriage. Both axes are driven independently to the endpoint as fast as possible. The resulting route is not a straight line (care to be taken when hindrances on sewing jig).




**Sewing in fast slew mode is not allowed.**

- start sewing = 


This function starts the sewing process.  
All following sections will be sewed until function cut thread.

-cut thread = 

This function starts the thread-cutting process.  
(start sewing function must be active).

- block = 

A marked block can be inserted forwards or backwards at the current position.

-presser foot up/down = 


- coordinate reference point = 

This function resets the coordinate values at "0" thus creating a new coordinate reference point.


-end programming/correction = 

## 4.2.1 Graphic functions =

### 4.2.1.1 - standard stitch-length

This function sets a stitch length that is most commonly needed in the pattern.  
This stitch length is displayed in the machine's display and can be influenced subsequently with the alter stitch length key (= ).

### 4.2.1.2 - stitch length

This function sets a stitch length for a pattern.  
This stitch length is not displayed in the machine's display and cannot be altered by the alter stitch length key (= ).

### 4.2.1.3 - stitch width

This function superimposes a zigzag onto an outline with the X-/Y- carriage.  
The stitch length represents here the feed along the outline from stitch to stitch and is to be selected accordingly.  
Position of the stitch width in relation to the outline can be selected (symmetrical, left, right, 1st stitch right, 1st stitch left). Switch of the stitch width with "0".

### 4.2.1.4 - circle

To make a circle the control requires three points on the circumference.  
The first point is automatically the start point of the circle.  
A stitch length must be defined.

### 4.2.1.5 - arc

To make an arc, the control requires an arc point at the beginning of the arc and at its end.  
A stitch length must be defined.

### 4.2.1.6 - Curve end

This function turns a curve point into a curve end point.

**4.2.2 Machine functions =** 

**4.2.2.1 - speed**

The speed for the pattern can be selected (max. 4100 RPM). The value entered can only be reduced via the max. speed input on the machine.

**4.2.2.2 -reduced speed on, reduced speed off**

Specific parts of the pattern which are to be sewed at reduced speed can be selected. Input RPM at the machine.

**4.2.2.3 - zigzag on, zigzag off**

Specific parts of the pattern can be selected in which the mechanical zigzag of the sewing machine is to be switched on and off. This function can be influenced additionally at the machine.

**4.2.2.4 -secondary tension on, secondary tension off**

Specific parts of the pattern can be selected in which the secondary tension is to be switched on and off.

**4.2.2.5 - set output, reset output**

Freely programmable outputs can be set and reset via the pattern program.

**4.2.2.6 - programmed stop**

A machine stop at a specific point in a pattern (without thread trim) can be programmed.


**4.2.2.7 -wait for input high, wait for input low**

This function causes the machine to wait until an input (switch, proximity switch) has reached a certain level. Here the following is meant: high = input LED lit, low = input LED not lit.

**4.2.2.8 - wait for time**

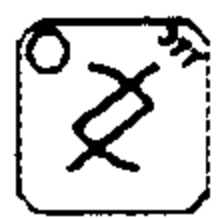
This function allows the input of a waiting time. The machine stops at this point until the waiting time is over.

**4.2.2.9 - shift parameters**

These can be moved in order to activate programmed functions from  at a particular point in a pattern. This displacement can be placed before i.e. minus x-stitches or after i.e. plus x-stitches.

(x = number of stitches)

### 4.3

**Alter** = 


Alterations are possible in modes "basic status" (sec.4.1) and "insert" (sec. 4.2).

The current section will be altered, e.g.:

- coordinate point
- machine function
- program number
- jig code
- hindrances

The subsequent sections are not influenced by a section of a pattern being moved.

### 4.4

**Delete** = 

Delete is possible in modes "basic status" (sec.4.1) and "insert" (sec. 4.2).

The current value will be deleted.

In circle (arc) the complete circle must be deleted. Individual points cannot be deleted.

## 5 Description of functions

### 5.1 Direct functions



cycle sectionwise forwards through pattern.



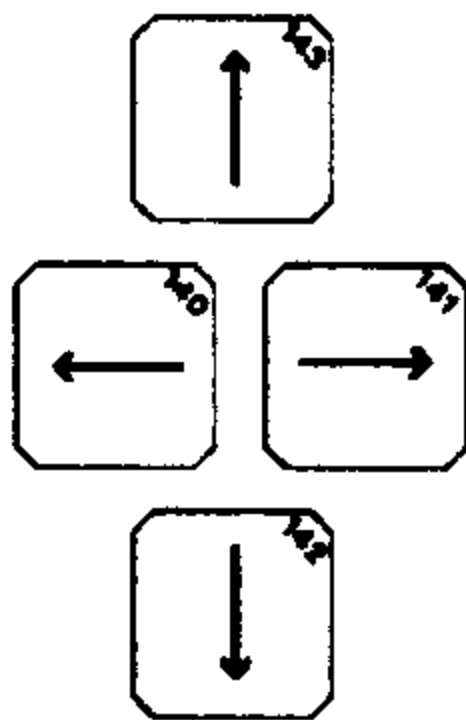
cycle sectionwise backwards through pattern.

With both functions the following appears in the display:

- X-/Y- coordinates
- current section number
- section type and, if applicable, parameter.



presser foot up/down



carriage movement keys

The X-/Y- carriage can be moved with these keys when inputting carriage positions in 1/10 mm steps.

**Attention:** direction of arrow = direction of movement of the needle to the pattern.

Current coordinates are displayed.

### 5.2 Dialogue functions



reset error  
(erase error message after invalid input)



finish programming/correction



confirm input



abort a selected function



raise input values  
answer dialogue questions with "yes"  
scroll forwards in menu guide

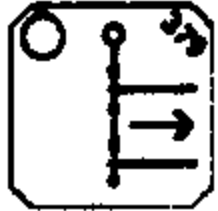


lower input values  
answer dialogue questions with "no"  
scroll backwards in menu guide

## 5.3 Block

Note: block functions are only possible in the "basic status" mode,

(diode of key  not lit).


Within the main function "Block" (= ) the following sub functions are possible:

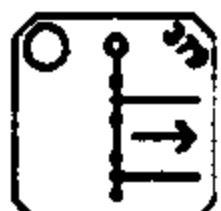


- mark block-beginning
- mark block-end
- manipulate block


Within the sub function "manipulate block" the following functions are possible:

- scale-up block
- rotate block
- mirror block
- shift block
- delete block.

### 5.3.1 Mark block-beginning




Cycle to the place in the pattern where the block is to begin, with the  key.


Press the  key and select the sub function "mark block-beginning" with  or 

confirm with 

### 5.3.2 Mark block-end

Cycle to the place in the pattern where the block end is to be with the  key.

Press  and select the sub function "mark block-end" with  or 

confirm with 

The block is now marked.

While cycling through the pattern, the marked block can be recognized by the asterisk (\*) in the display.

### 5.3.3 Block manipulations

This function alters a marked block. This can be a complete sewing program or part of a sewing program.

After selecting the function "blockmanipulation" the message appears:

MOVE TO BEGIN OF BLOCK WITH ENTER #110



After pressing the X-/Y- carriage goes automatically to the block beginning.

All subsequent block commands refer to this point.

#### 5.3.3.1 Scale up block

(The marked block or part of a block can be scaled up or down with this function).

After selecting the function the message appears:

ENTER FACTOR FOR X-AXIS: 1.00 #453

input the desired factor (0.20 to 9.99).

input value: 0.20 to 0.99 = scale down X-axis,  
1.00 bis 9.99 = scale up X-axis.



confirm input with The message appears

ENTER FACTOR FOR Y-AXIS: 1.00 #454

input the desired factor (0.20 to 9.99).

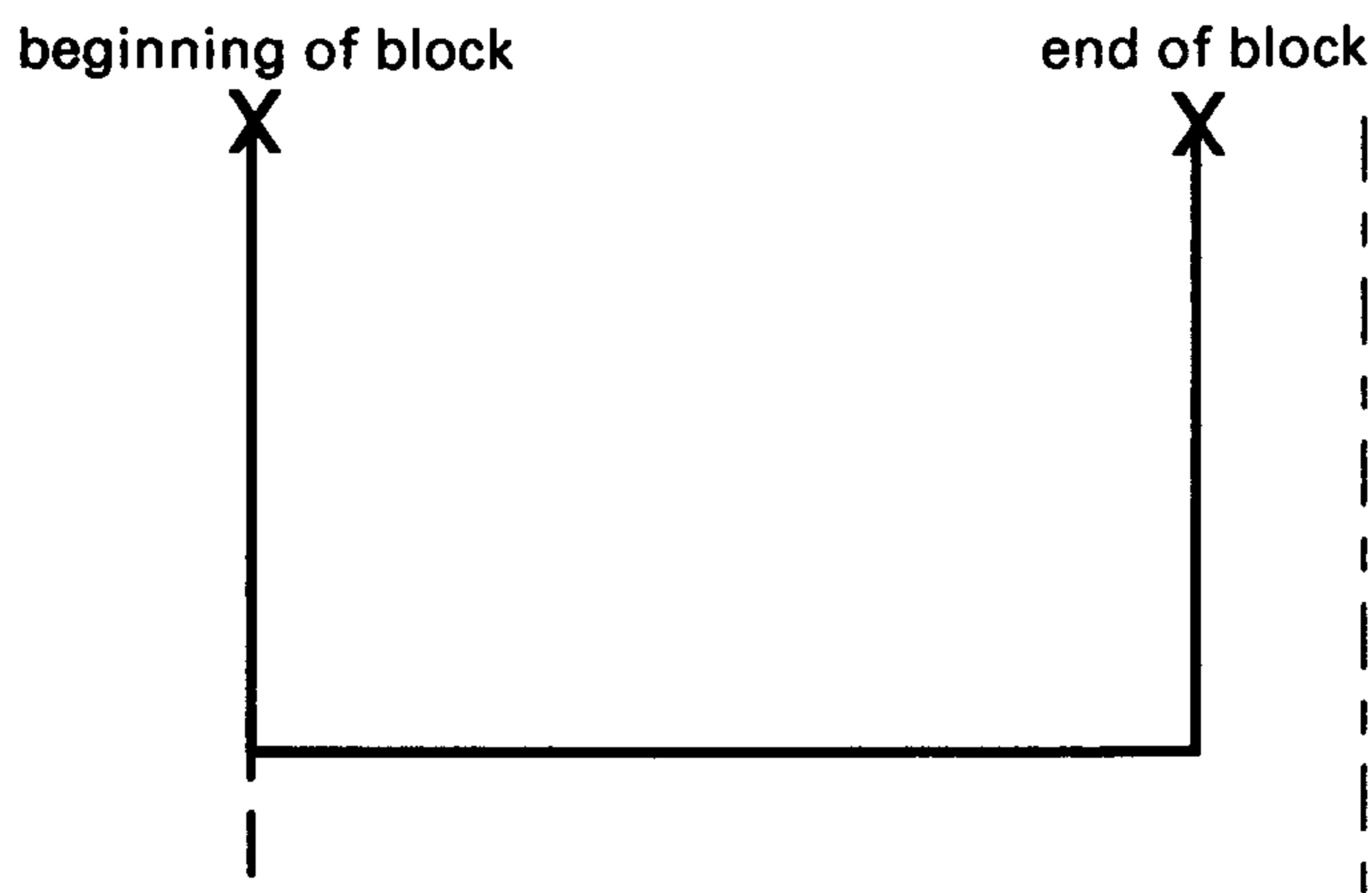
input value: 0.20 to 0.99 = scale down Y-axis,  
1.00 bis 9.99 = scale up Y-axis.



confirm input with

The marked block has been scale up/down as selected.

Example of a scale-up block:



### 5.3.3.2 Rotate block


After selecting this function the message appears:

ENTER ROTATION ANGLE: #455

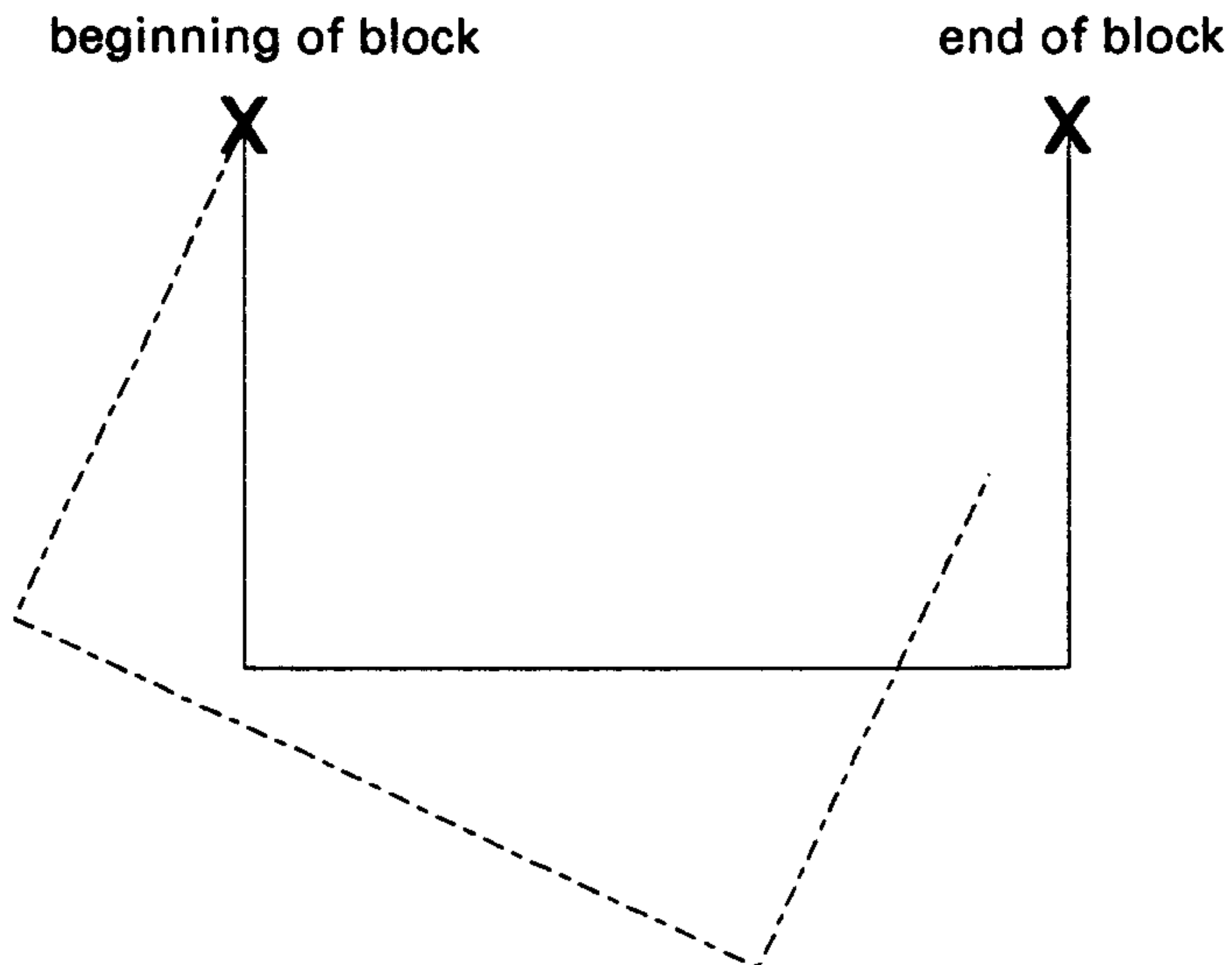
Select the desired rotation angle with  or 

rotate clockwise = negative angle-value (e.g.-10 deg.)

rotate anticlockwise = positive angle-value (e.g. 10 deg.)

confirm input with 

The marked block has been rotated as selected.

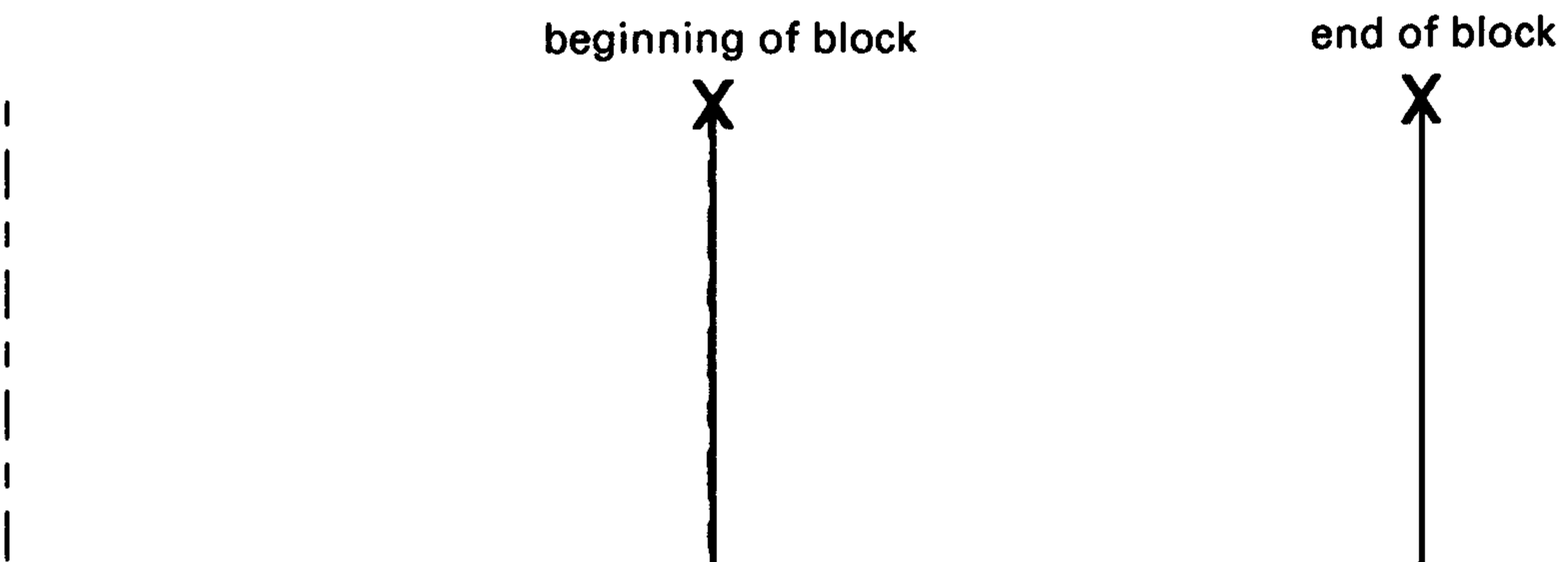


### 5.3.3.3 Mirror block

After selecting this function the message appears:

MIRROR WITH + #456

The block is mirrored at the that passes through the block beginning and which lies parallel to the Y-axis.





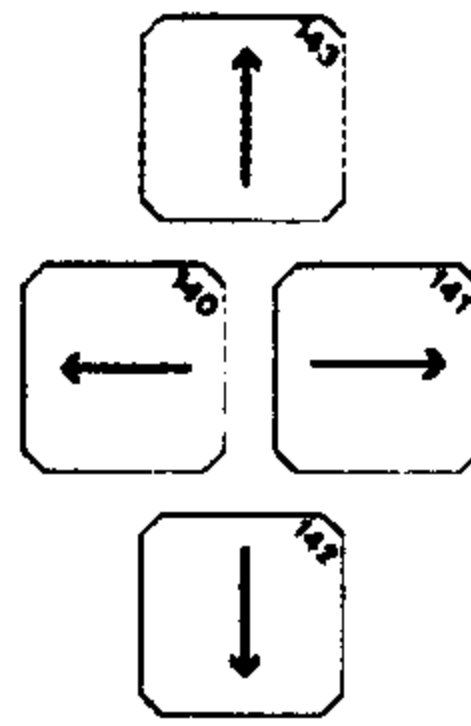
### 5.3.3.4 Move block

After selecting this function the message appears:

ENTER NEW POINT

#552

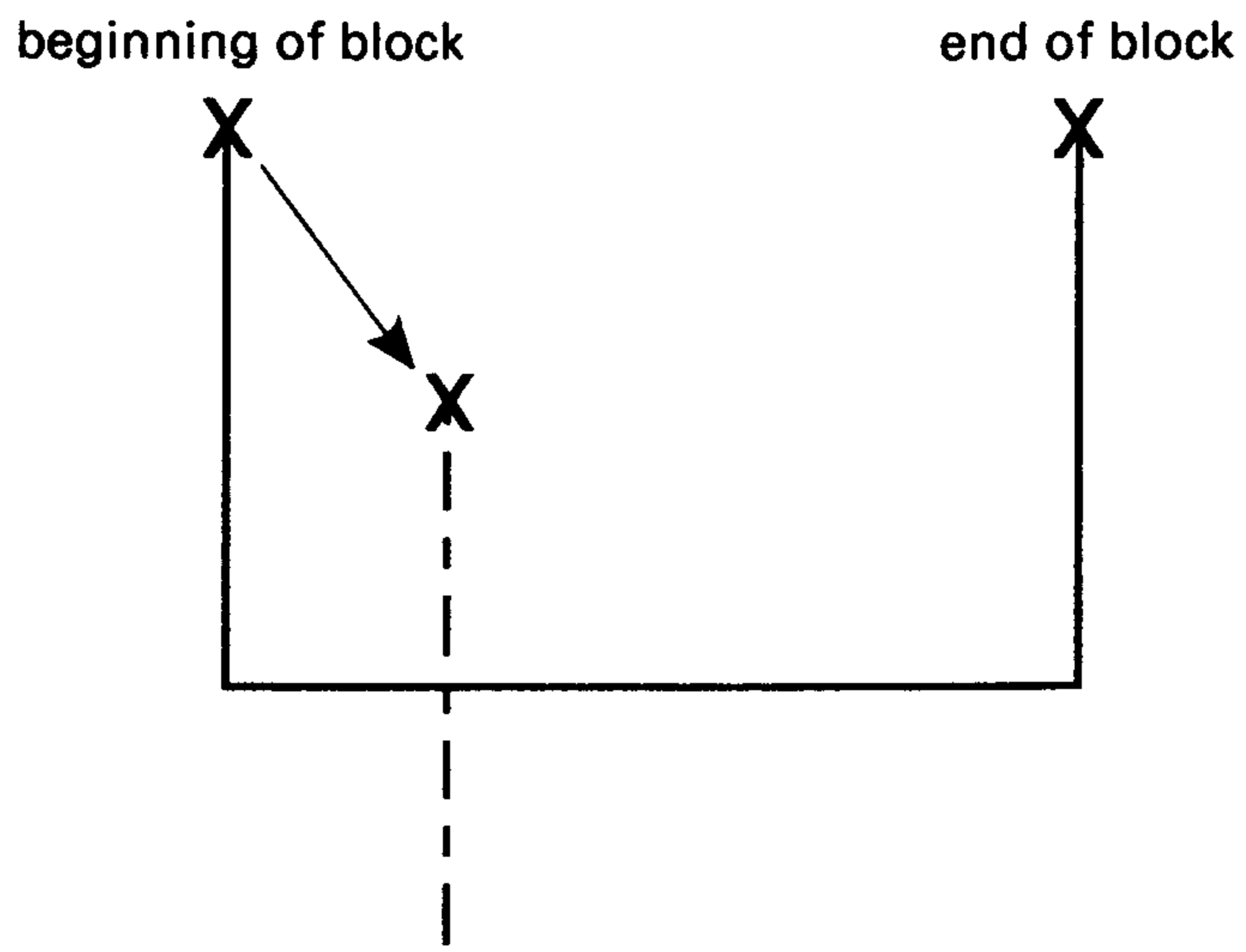
Move to the new point with



confirm input with



The new point is selected and the block is moved to it.



### 5.3.3.5 Delete block

After selecting this function the marked block is deleted by pressing the



key.

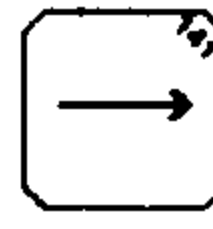
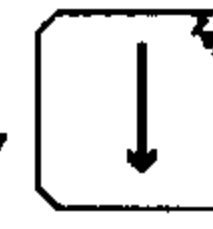
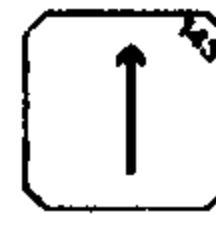
## 5.4 Displace pattern


With the  key move to the point in the pattern which is to be displaced.

Press  the message appears:

ENTER DISPLACEMENT

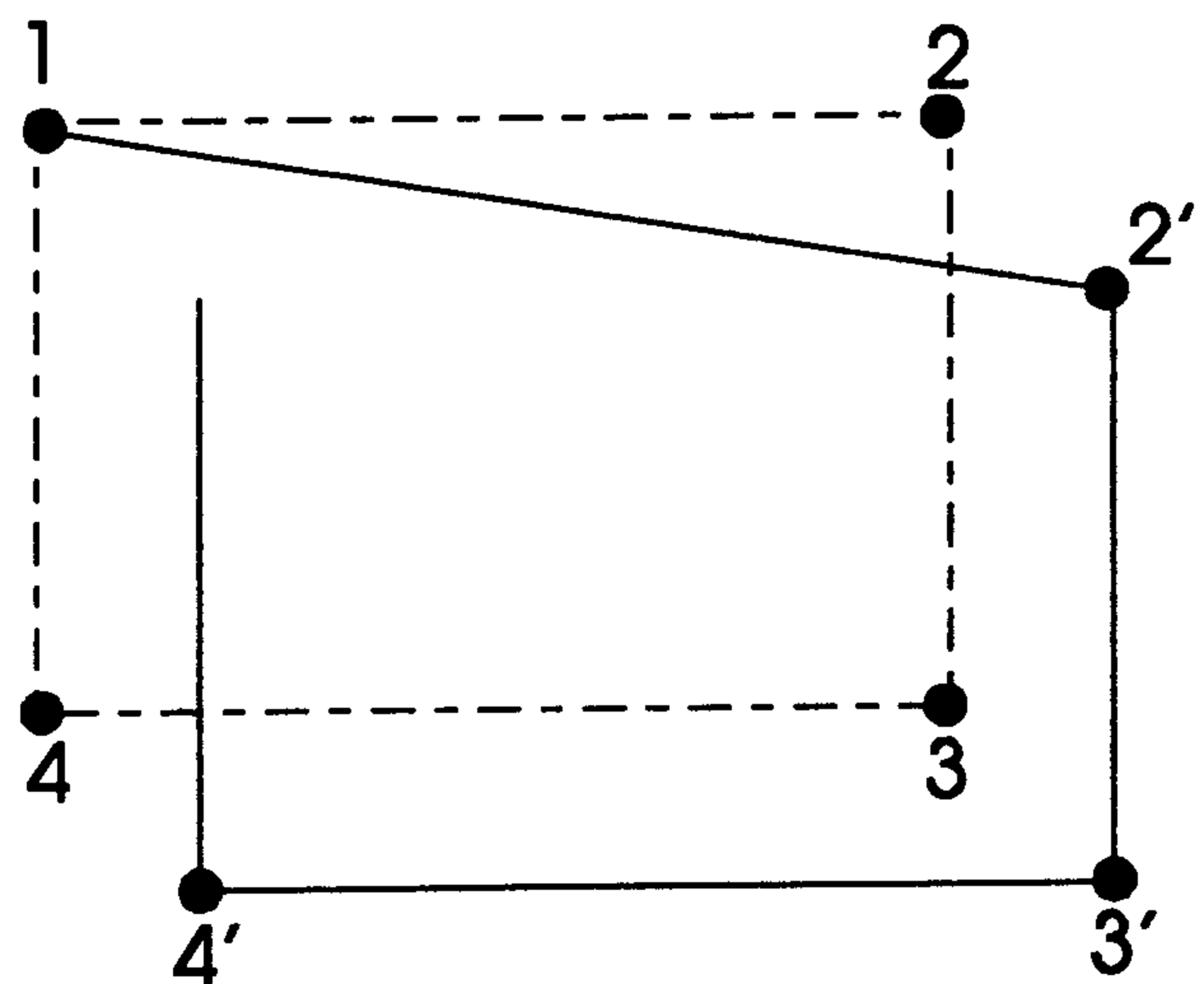
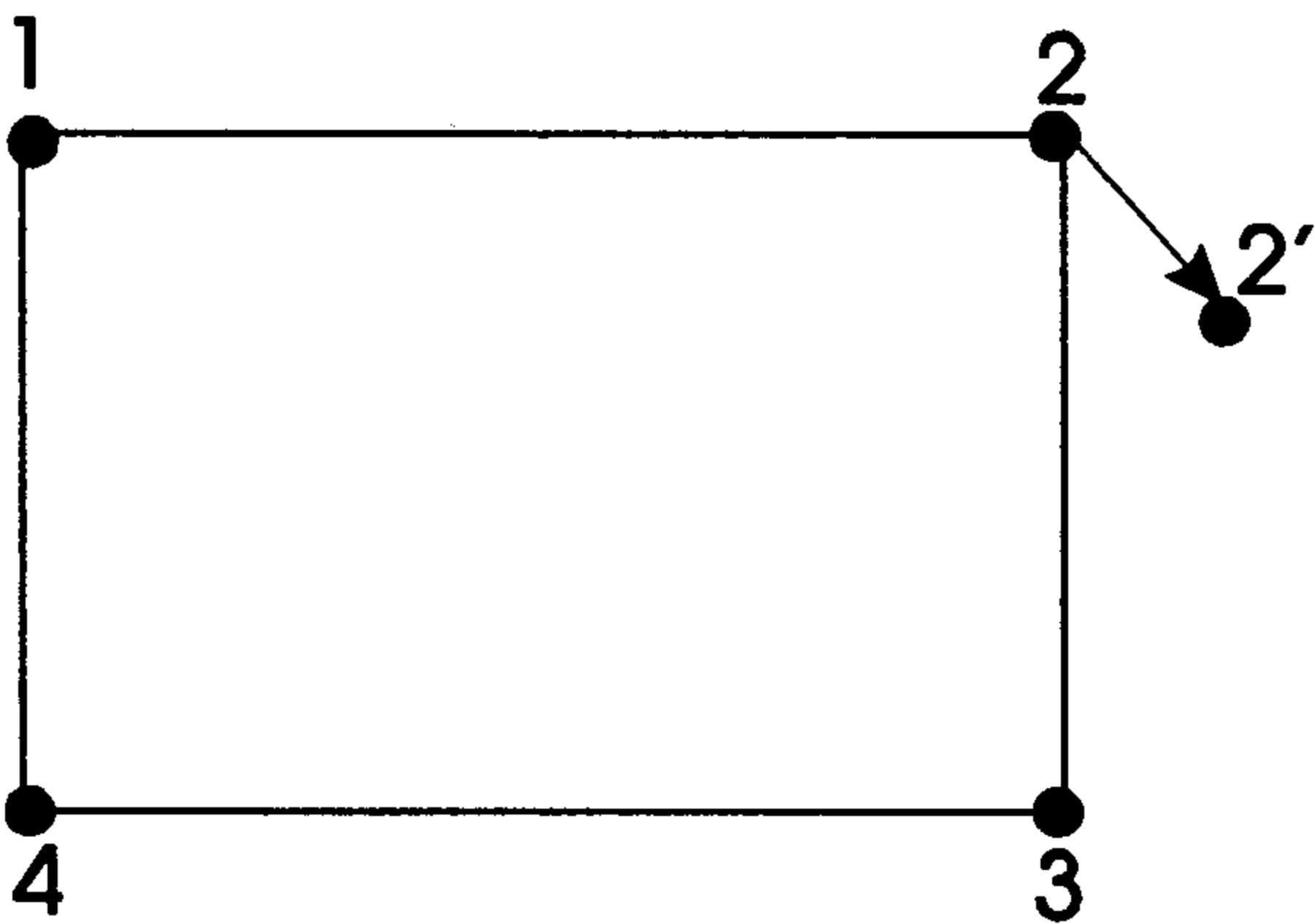
#350

with the keys , ,  and  move the carriage to the new point. The current coordinates will be displayed.

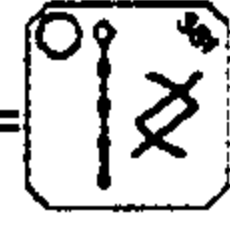
confirm input with  .

Example of pattern displacement: The point in the illustration is displaced to 2'.

Starting with point 2' all of the subsequent coordinates are displaced in the same way.




## 5.5 Pattern manipulation

Within the main function "pattern manipulation" () the following sub functions are possible:

- scale-up factor X-axis
- scale-up factor Y-axis
- rotation angle
- mirror

The sub functions can be selected with  or .

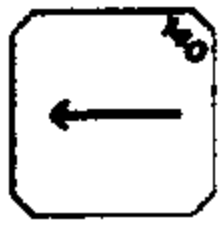
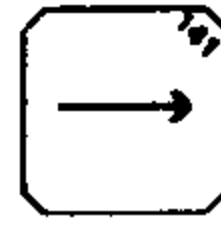
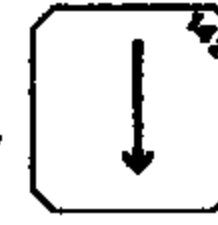

After selecting pattern manipulation (press  key) the message appears:

ENTER SYMMETRY POINT #450

The pattern manipulation will be carried out based on this point.

There are two types of symmetry point input:

1. Input with carriage movement.

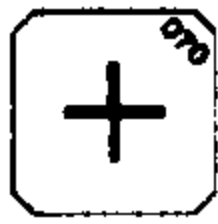

Move the carriage to the symmetry point with the keys , ,  and .


The current coordinates will be displayed.

2. Input without moving the carriage.

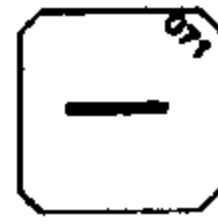
Press  or  the message appears:


SYMMETRY POINT X-AXIS XXX #451

The coordinate value can be changed with  and .



Confirm input with , the message appears:

SYMMETRY POINT Y-AXIS XXX #452

The coordinate value can be changed with  and .

Confirm input with , the message appears:

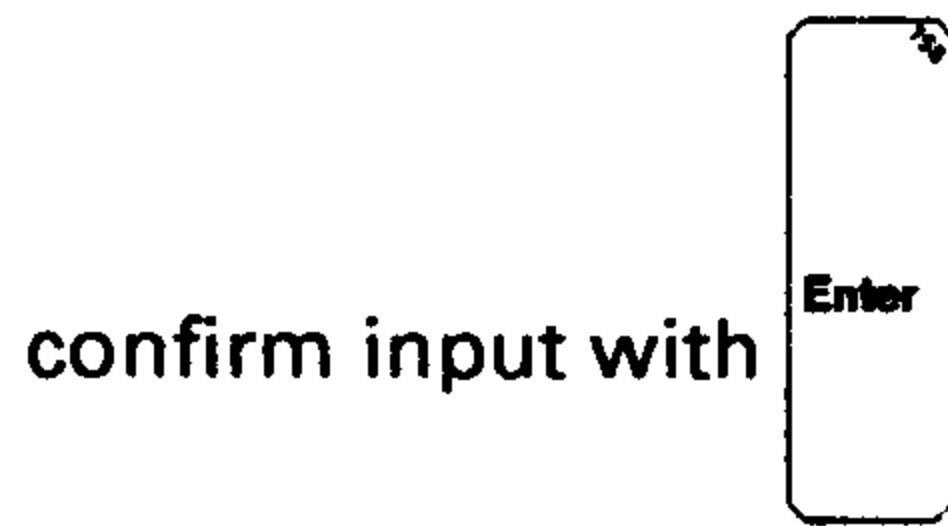
SCALE-UP FACTOR FOR X-AXIS #470

The desired sub functions can be selected with  or .

**5.5.1 Scale-up factor X-axis.** After selection the message appears:

ENTER FACTOR X-AXIS #453

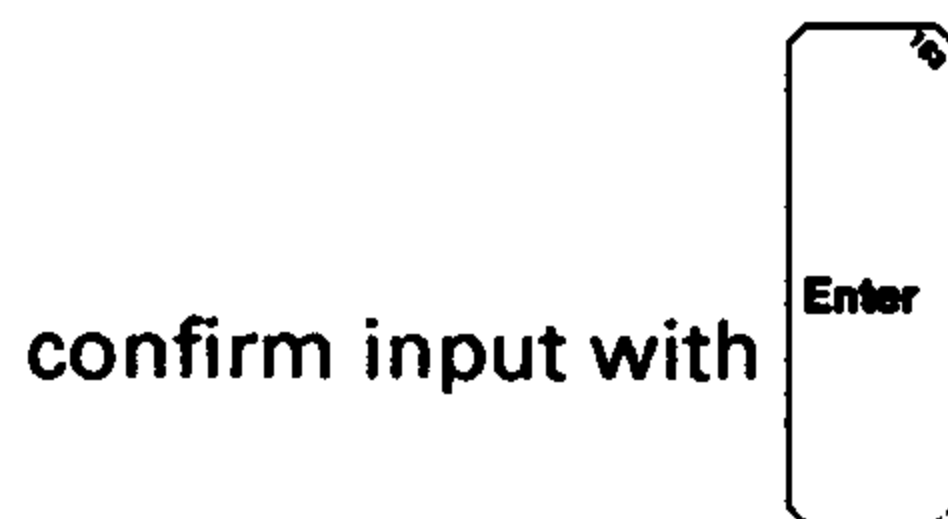
input the desired factor (0.20 to 9.99).  
input value: 0.20 to 0.99 = scale down X-axis,  
1.00 to 9.99 = scale up X-axis.



**5.5.2 Scale-up factor Y-axis.** After selection the message appears:

ENTER FACTOR FOR Y-AXIS: 1.00 #454

input the desired factor (0.20 to 9.99).  
input value: 0.20 to 0.99 = scale down Y-axis,  
1.00 to 9.99 = scale up Y-axis.



**5.5.3 Rotation angle.** After selection the message appears:

ENTER ROTATION ANGLE: #455

select desired rotation angle with the  and  keys.

Rotate clockwise = negative angle value (e.g. -10 deg.)


Rotate anticlockwise = positive angle value (e.g. 10 deg.)

The rotation is effected around the selected symmetry point.

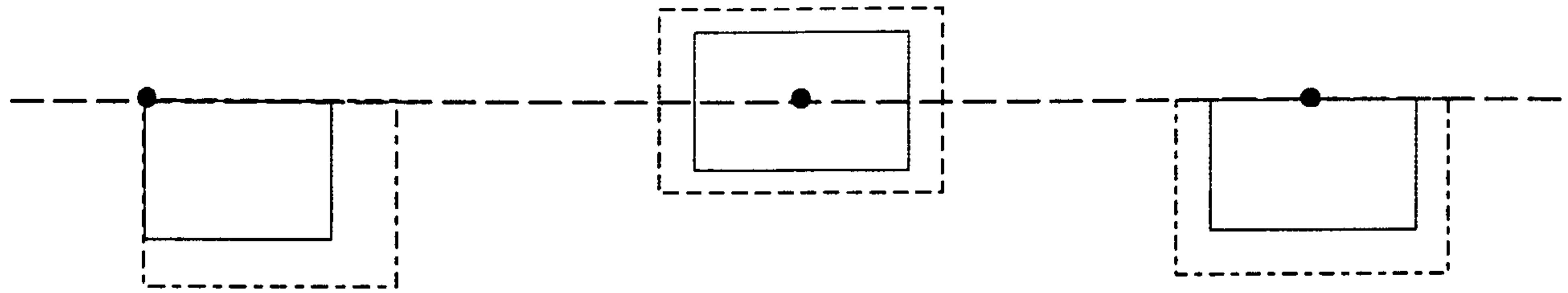
**5.5.4 Mirror.** After selection the message appears:

MIRROR WITH + #456

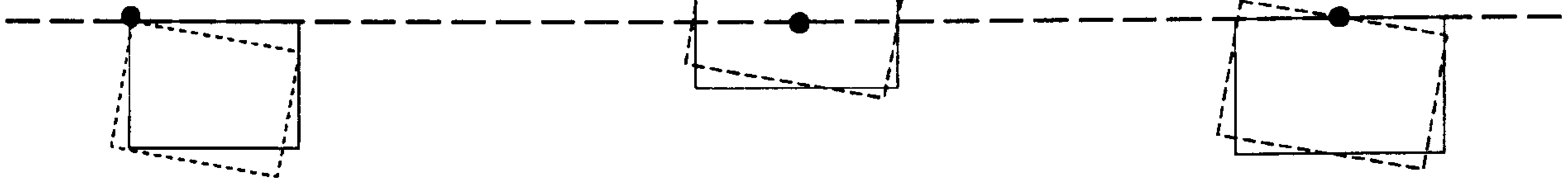
after pressing  the pattern will be mirrored at the  which runs parallel to the Y-axis through the symmetry point.

Note: pattern manipulations are only carried out after pressing the  key.

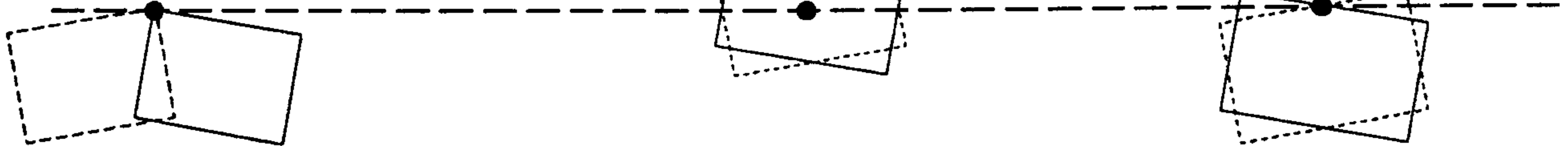
## 5.5 Scale up factor X-Y-axis



rotation angle




rotation angle






● = symmetry point

## 5.6 Coordinate reference point

With the  key the coordinate values in the display are set at X 0 - Y 0. Thus a new coordinate reference point is created.

The function can be carried out in the following operation modes:

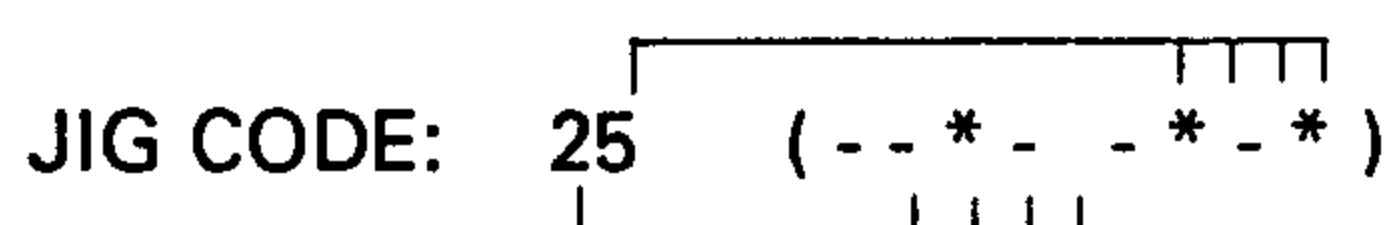
basic status	=		not pressed (diode not lit)
insert	=		pressed (diode lit)
alter	=		pressed (diode lit)

# 6

## Jig monitor/-code

(additional equipment)

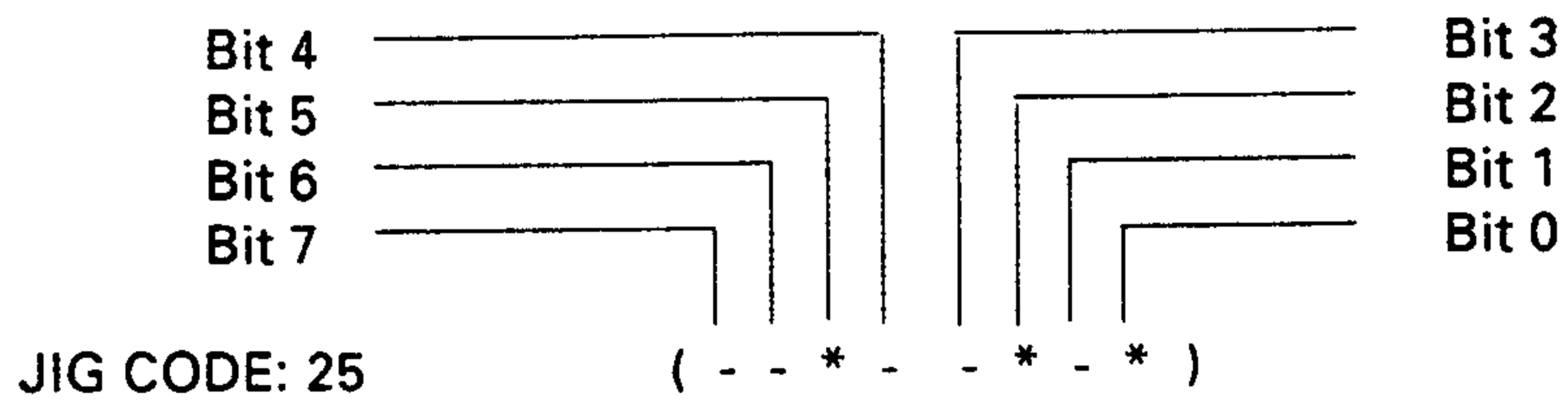
- .1 For the jig monitor the sewing jig is fitted with a code by attaching magnets. This code allows the control to read the code via the additional equipment.
- .2 If you wish to work with the function JIG MONITOR this must be switched on (see instruction manual for Pfaff 3568-2/21 or -1/22 or -2/22 4.4.3 jig monitor).
- .3 A jig code must be programmed in the sewing program.
- .4 The jig code is a value from (0-99).  
Behind the entered value, the corresponding order of the magnets appears in binary code. Here the last four places represent the correspond to the digit in the ones column and the front four places correspond to the digit in the tens column.



### Conversion table

number	ones (tens)	Bit3 (Bit 7)	Bit 2 (Bit 6)	Bit 1 (Bit 5)	Bit 0 (Bit 4)
0		-	-	-	-
1		-	-	-	*
2		-	-	*	-
3		-	-	*	*
4		-	*	-	-
5		-	*	-	*
6		-	*	*	-
7		-	*	*	*
8		*	-	-	-
9		*	-	-	*

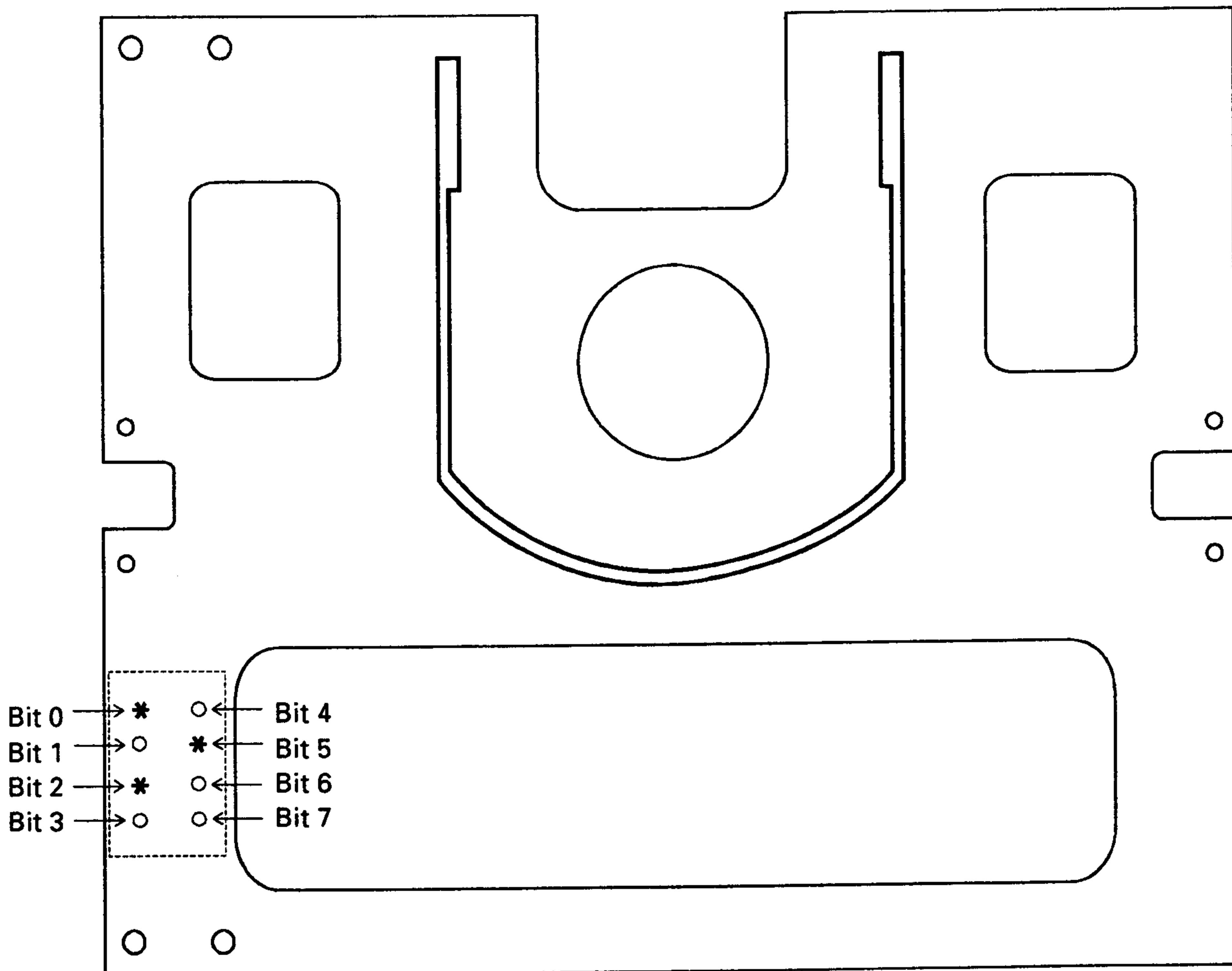
.5 display of the magnet positions when entering code



- = no magnet

\* = magnet

.6 order of the magnets on the underside of the jig.  
(jig shown here from above)



o = no magnet

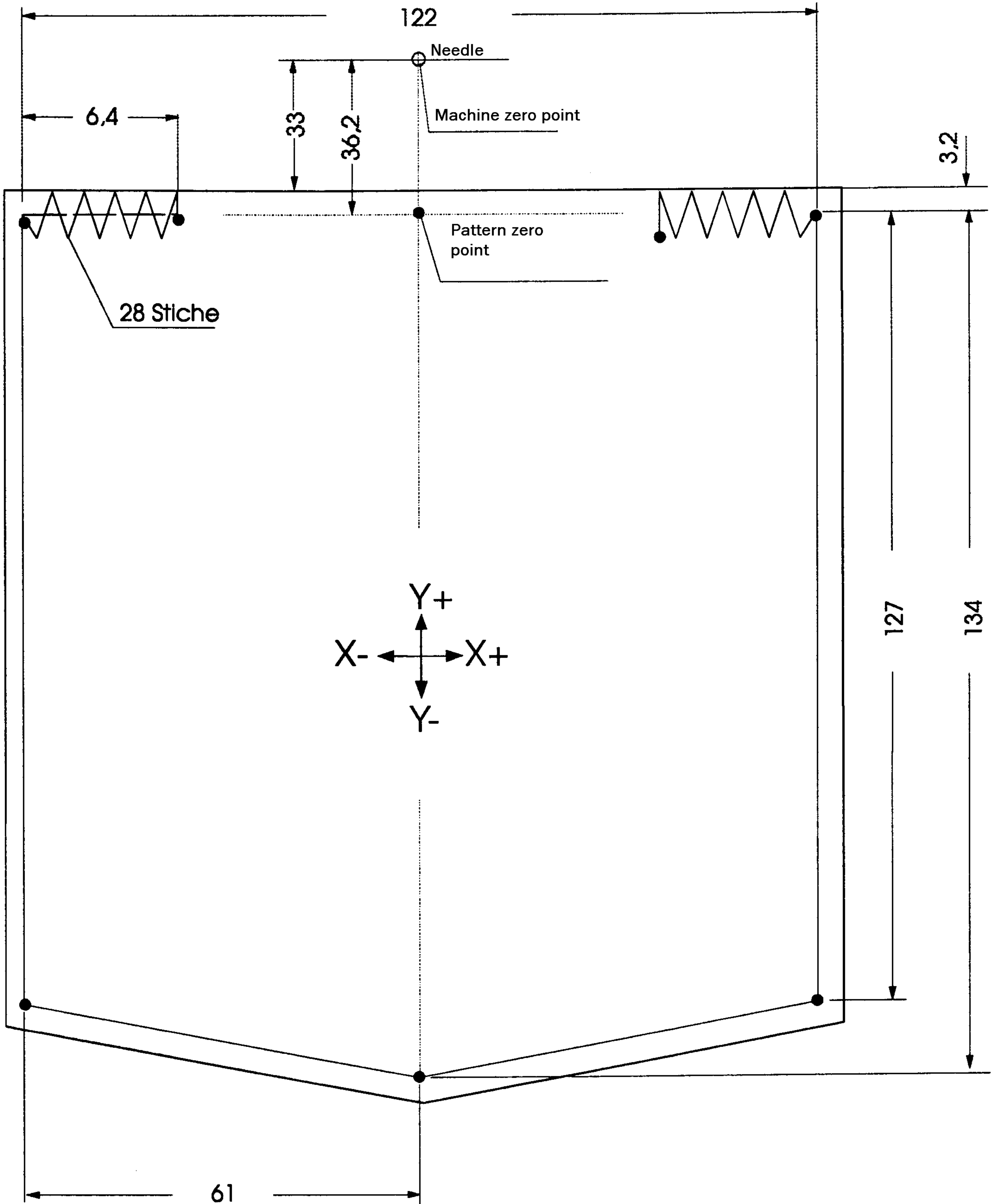
\* = magnet





# 7 order of the magnets on the underside of the jig.

(jig shown here from above)



**Note:** In the program which follows, the initial description only shows the pattern form without the machine functions such as "reduce speed", "secondary tension" etc. The shift parameters are not considered. These extras are described in section 8 "pattern proofing".

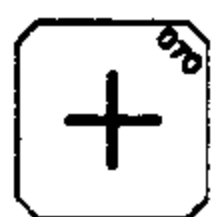

## 8 Write sewing program (see pattern example in section 7)

program model: sketch with coordinate values:  
Max. pattern size = 220 x 250 mm.k

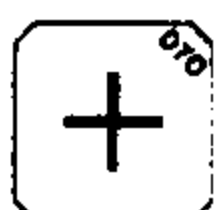

Note: Requirement for using the existing sewing program is the identity of the sewing jig and the corresponding form-related folder-part-set.

Connect and switch on the programming device in accordance with section 2.

0	0	/	2:JIG CODE	#640
JIG CODE NOT PROGRAMMED				#100

 or 

0	0	/	2:JIG CODE	#640
JIG CODE:99				#101

select desired jig code (0-99) with  or  (see page 22)



0	0	/	3:HINDRANCES	#603
HINDRANCES YES "+", NO "-"				#102

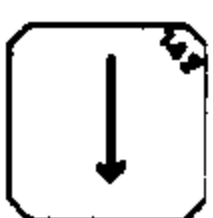
 for sewing jig without hindrances

0	0	/	3:HINDRANCES	#603
JIG WITHOUT OBSTACLES				#703

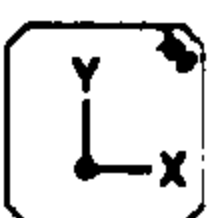
 fast slew

0	0	/	3:HINDRANCES	#603
INSERT FAST SLEW				#183

Move to Y-coordinate -362 (=36.2 mm) (pattern zero-point) with carriage movement key

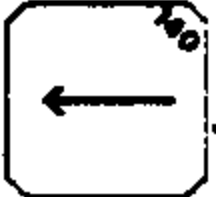


0	-362	/	3:HINDRANCES	#603
ENTER FAST SLEW END POINT				#163



The coordinate reference-point becomes the new pattern zero-point (X = 0, Y = 0).

-This simplifies the inputting of the coordinates.

Move to X-coordinate -610 (=61 mm) with the carriage movement key .

-610 0 / 3:HINDRANCES #603  
ENTER FAST SLEW END POINT #163

Enter

-610 0 / 5:FAST SLEW #614



start sewing

-610 0 / 6:START SEWING #606



graphic menu

-610 0 / 6:START SEWING #606  
STANDARD STITCH LENGTH #200

Enter

-610 0 / 6:START SEWING #606  
CHOOSE STANDARD STITCH LGTH: 3.00 mm #160

select desired standard stitch length (in example 3.4 mm) with  or .


Enter

-610 0 / 7:ST. STITCH LENGTH #611  
STANDARD STITCH LENGTH: 3.40 mm #705



straight line

-610 0 / 7:ST. STITCH LENGTH #611  
INSERT LINE #180

Move to new X-value -546 (=54.6 mm) with the carriage movement key .

Enter

-546 0 / 8:LINE #616  
LINE END POINT #151

 machine function menu

-546 0 / 8:LINE #616  
SPEED #240

Press  or  till "zigzag".


-546 0 / 8:LINE #616  
ZIGZAG #242

Enter

-546 0 / 8:LINE #616  
START ZIGZAG WITH ENTER #169

Enter

-546 0 / 9:ZIGZAG ON #636  
INSERT LINE #180

 graphic menu

-546 0 / 9:ZIGZAG ON #636  
STANDARD STITCH LENGTH #200



-546 0 / 9: ZICK-ZACK EIN #636

Press  or  till "stitch length"

-546 0 / 9:ZIGZAG ON #636  
STITCH LENGTH #201

Enter

-546 0 / 9:ZIGZAG ON #636  
CHOOSE STITCH LENGTH: 3.40 MM #161

Select desired length for zigzag bar with  oder  key.

$$\text{value} = \frac{\text{bar length}}{\text{stitch total}} \quad (\text{in example } \frac{6,4}{28} = 0.23)$$

Enter

-546 0 / 10: STITCH LENGTH #612  
INSERT LINE #180

Move to x-value -610 with carriage movement key .

-546 0 / 10: STITCH LENGTH #612  
ENTER LINE END POINT #150

Enter

-610 0 / 11:LINE #616  
LINE END POINT #151

F2

machine function menu

-610 0 / 11:LINE #616  
SPEED #240

Press  or  till "zigzag"

-610 0 / 11:LINE #616  
ZIGZAG #242

Enter

-610 0 / 11:LINE #616  
STOP ZIGZAG WITH ENTER #170

Enter

-610 0 / 12 ZIGZAG OFF #637  
INSERT LINE #180

F1

graphic menu

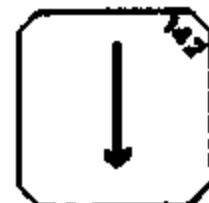
610 0 / 12 ZIGZAG OFF #637  
STANDARD STITCH LENGTH #200

Enter

standard stitch length is set at 3.40 mm.

-610 0 / 13:ST. STITCH LENGTH #611  
INSERT LINE #180

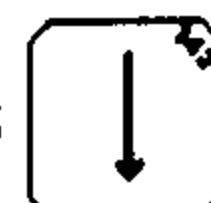
Move to Y-coordinate -1270 with carriage movement key



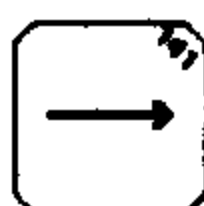
Enter

-610 -1270/ 14:LINE #616  
LINE END POINT #151

Move to Y-coordinate -1340 and X-coordinate 0 with the carriage movement keys



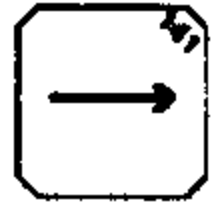
and



Enter

0	-1340 /	15:LINE	#616
LINE END POINT			#151

Move to Y-coordinate -1270 and X-coordinate 610 with the carriage movement keys  and




Enter

610	-1270 /	16:LINE	#616
LINE END POINT			#151

Move to Y-coordinate 0 with the carriage movement key .

Enter

610	0 /	17:LINE	#616
LINE END POINT			#151

Move to X-coordinate 546 with the carriage movement key .

Enter

546	0 /	18:LINE	#616
LINE END POINT			#151

F2

machine function menu

546	0 /	18:LINE	#616
SPEED			#240

Press  or  till "zigzag".

546 0 / 18:LINE #616  
ZIGZAG #242

Enter

546 0 / 18:LINE #616  
START ZIGZAG WITH ENTER #169

Enter

546 0 / 19:ZIGZAG ON #636  
INSERT LINE #180

F1

graphic menu

546 0 / 19:ZIGZAG ON #636  
STANDARD STITCH LENGTH #200

Press  $\boxed{+}$  or  $\boxed{-}$  till "stitch length".

546 0 / 19:ZIGZAG ON #636  
STITCH LENGTH #201

Enter

546 0 / 19:ZIGZAG ON #636  
CHOOSE STITCH LENGTH #161

Select stitch length for zigzag bar with  $\boxed{+}$  or  $\boxed{-}$ .

$$\text{Value} = \frac{\text{bar length}}{\text{stitch total}} \quad (\text{in example } \frac{6.4}{28} = 0.23)$$

Enter



546	0	/	20:STITCH LENGTH	#612
INSERT LINE				#180

Move to X-coordinate 610 with carriage movement key 

610	0	/	20:STITCH LENGTH	#612
ENTER LINE END POINT				#150

Enter

610	0	/	21:LINE	#616
LINE END POINT				#151

F2

machine function menu

610	0	/	21:LINE	#616
SPEED				#240

Press  or  till "zigzag".

610	0	/	21:LINE	#616
ZIGZAG				#242

Enter

610	0	/	21:LINE	#616
STOP ZIGZAG WITH ENTER				#170

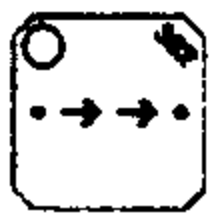
Enter

610	0	/	22:ZIGZAG OFF	#637
INSERT LINE				#180



cut thread

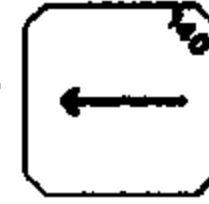
610	0	/	23:CUT THREAD	#607
INSERT LINE				#180



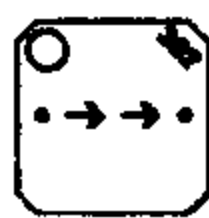
fast slew

610	0	/	23:CUT THREAD	#607
INSERT FAST SLEW				#183

Move to x-coordinate with carriage movement key



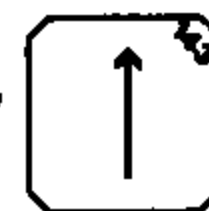
0	0	/	24:FAST SLEW	#614
---	---	---	--------------	------



fast slew

0	0	/	24:FAST SLEW	#614
INSERT FAST SLEW				#183

Move to Y-coordinate +362 with carriage movement key



0	362	/	25:FAST SLEW	#614
---	-----	---	--------------	------






finish programming.

0	362	/	25:FAST SLEW	#614
CREATE STITCH DATA WITH "+"				#400



0	362	/	25:FAST SLEW	#614
STITCH GENERATION IN PROGRESS				#401

PROGRAMMING DISPLAY SWITCHED OFF				#106
----------------------------------	--	--	--	------

\*Note: A data record can only be created with . Only the geometrical data record is saved with  or .

After inputting this program number, the message appears:

PROGRAM INCOMPLETE

#175

This program can be worked on within the function "correct sewing program".

# 9

## Correct sewing program

This function serves to modify patterns or to insert or delete already programmed graphic functions or machine functions (see section 3 diagram "writing/correcting programs". In the following example, the inserting of machine functions into the existing sewing program from section 8 is described.)

The programming device is ready to make a correction in accordance with section 2.

0	0	/	1.PROGRAM NUMBER	#601
PROGRAM NUMBER AFTER CORRECTION:			#103	


If the displayed program is to remain unchanged after carrying out the correction, a new program number must be entered for the program which is to be altered.

Enter

0	0	/	1.PROGRAM NUMBER	#601
PROGRAM NUMBER: 99			#700	

Press  till "zigzag on"

-546	-362	/	9.ZIGZAG ON	#636
------	------	---	-------------	------

Press  (diode lights)  
= insert mode

 machine function menu


-546	-362	/	9.ZIGZAG ON	#636
SPEED			#240	

Press  or  till "shift parameter"

-546	-362	/	9.ZIGZAG ON	#636
SHIFT PARAMETER			#248	

Enter

-546	-362	/	9.ZIGZAG ON	#636
ENTER STITCH PARAMETER: STITCHES			#179	

Press  till -2 ST (=2 stitches)

Note: A shift parameter of -7 stitches is to be entered when creating a double seam in the functions "zigzag on" and "zigzag off".

In the example shown, the function "zigzag on" is at the beginning of the seam. As the sewing machine has not yet reached max. speed at this stage, a shift parameter of -2 stitches is sufficient.

Enter

-546	-362 /	9:ZIGZAG ON	#636
SHIFT PARAMETER: -2 STITCHES			#744

F2

machine function menu

546	-362 /	9:ZIGZAG ON	#636
SPEED			#240

Press  or  till "reduced speed"

-546	-362 /	9:ZIGZAG ON	#636
REDUCED SPEED			#241

Enter

-546	-362 /	9:ZIGZAG ON	#636
START REDUCED SPEED WITH ENTER			#167

Enter

-546	-362 /	10:REDUCED SPEED ON	#638
------	--------	---------------------	------

F2


machine function menu

-610	-362 /	13:ZIGZAG OFF	#637
SHIFT PARAMETER			#248



Enter

-610	-362 /	13:ZIGZAG OFF	#637
ENTER SHIFT PARAMETER: STITCHES			#179

Press  till -7 ST (-7 stitches)

Enter

-610	-362 /	13:ZIGZAG OFF	#637
SHIFT PARAMETER: -7 STITCHES			#744

F2

machine function menu

-610	-362 /	13:ZIGZAG OFF	#637
SPEED			#240

Press  or  till "reduced speed"


-610	-362 /	13: ZIGZAG OFF	#637
REDUCED SPEED			#241


Enter

-610	-362 /	13:ZIGZAG OFF	#637
STOP REDUCED SPEED WITH ENTER			#168


Enter

-610	-362 /	14:REDUCED SPEED OFF	#639
------	--------	----------------------	------

Press  (diode off)  
= basic status mode

Press  till "line" with the displayed coordinates.

-610	-1632/	16:LINE	#616
------	--------	---------	------

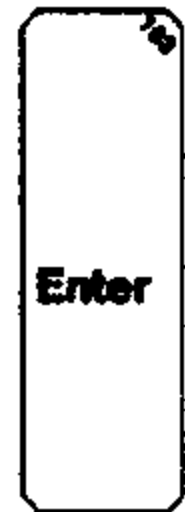
Press  (diode lights)  
= insert mode

Press  machine function menu

-610	-1632/	16:LINE	#616
SPEED			#240

Press  or  till "secondary tension"

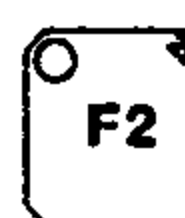
-610	-1632/	16:LINE	#616
SECONDARY TENSION			#243



-610	-1632/	16:LINE	#616
SECONDARY TENSION ON WITH ENTER			#165



-610	-1632/	17:SECONDARY TENSION ON	#629
------	--------	-------------------------	------



-610	-1632/	17:SECONDARY TENSION ON	#629
SPEED			#240

Press  or  till "shift parameter"

-610	-1632/	17:SECONDARY TENSION ON	#629
SHIFT PARAMETER			#248



Enter

-610 -1632 / 17:SECONDARY TENSION ON #629  
ENTER SHIFT PARAMETER: STITCHES #179

Press  or  till "5 ST (=5 stitches)

Enter

-610 - 1632 / 17:SECONDARY TENSION ON #629  
SHIFT PARAMETER -5 STITCHES #744

F2

machine function menu

-610 -1632 / 17:SECONDARY TENSION ON #629  
SPEED #240

Enter

-610 -1632 / 17:SECONDARY TENSION ON #629  
SPEED: 4100 RPM #164

Press  or  till 3100 RPM (= 75% of max. speed)

Enter

-610 -1632 / 18:SPEED #610  
SPEED:3100 RPM #740

F2

machine function menu

-610 -1632 / 18: SPEED #610  
SPEED #240

Press  or  till "shift parameter"

-610	-1632/	18:SPEED	#610
SHIFT PARAMETER			#248

Enter

-610	-1632/	18:SPEED	#610
ENTER SHIFT PARAMETER: STITCHES			#179

Press  till -5ST (= -5 stitches)

Enter

-610	-1632/	18:SPEED	#610
SPEED:3100 RPM / SHIFT PAR. -5 ST.			#740

F2

machine function menu

-610	-1632/	18:SPEED	#610
SPEED			#240


Enter

-610	-1632/	18 SPEED	#610
SPEED: 3100 RPM			#164

Press  or  till 4100 RPM


Enter

-610	-1632/	19:SPEED	#610
SPEED: 4100 RPM			#740

Press  (diode off)  
= basic state mode


Press  till coordinate X 0;Y-1702.

```
0      -1702/   20:LINE      #616
```

Press  (diode lights)  
= insert mode

 machine function menu

```
0      -1702/   20:LINE      #616  
SPEED #240
```

 Enter

```
0      -1702/   20:LINE      #616  
SPEED:4100 RPM #164
```

Press  or  till 3100 RPM (=75% of max. speed)

 Enter

```
0      -1702/   21:SPEED      #610  
SPEED:3100 RPM #740
```

 F2


```
0      -1702/   21:SPEED      #610  
SPEED #240
```

Press  or  till "shift parameter"

```
0      -1702/   21:SPEED      #610  
SHIFT PARAMETER #248
```

Enter

0	-1702/	21:SPEED	#610
ENTER SHIFT PARAMETER: STITCHES			#170

Press  till -5ST (= -5 stitches)

Enter

0	-1702/	21:SPEED	#610
SPEED:3100RPM SHIFT PARAMETER -5 STITCHES			#740

 F2

machine function menu

0	-1702/	21:SPEED	#610
SPEED			#240


Enter

0	-1702/	21:SPEED	#610
SPEED:3100 RPM			#164

Press  or  till 4100 RPM


Enter

0	-1702/	22:SPEED	#610
SPEED:4100 RPM			#740

Press  (diode off)  
= basic status mode

Press  till coordinate X 610;Y -1632.

610	-1632/	23:LINE	#616
-----	--------	---------	------

Press  (diode lights)  
= insert mode

 machine function menu

610	-1632/	23:LINE	#616
SPEED			#240



610	-1632/	23:LINE	#616
SPEED:4100 RPM			#164

Press  or  till 3100 RPM (75% of max. speed)



610	-1632/	24:SPEED	#610
SPEED:3100RPM			#740

 machine function menu

610	-1632/	24:SPEED	#610
SPEED			#240

Press  or  till "shift parameter"

610	-1632/	24:SPEED	#610
SHIFT PARAMETER			#248



610	-1632/	24:SPEED	#610
ENTER SHIFT PARAMETER: STITCHES			#179

Press  or  till -5ST (= -5 stitches)

Enter

610	-1632/	24: SPEED	#610
SPEED: 3100 RPM/	SHIFT PAR. -5 ST.		#740

F2

machine function menu

610	-1632/	24: SPEED	#610
SPEED			#240

Enter

610	-1632/	24: SPEED	#610
SPEED: 3100			#164

Press  or  till 4100 RPM

Enter

610	-1632/	25: SPEED	#610
SPEED: 4100			#741

F2

machine function menu

610	-1632/	25: SPEED	#610
SPEED			#240

Press  or  till "secondary tension"


610	-1632/	25: SPEED	#610
SECONDARY TENSION			#243

Enter

610	-1632 /	25: SPEED	#610
STOP SECONDARY TENSION WITH ENTER			#166


Enter

610	-1632 /	26: SECONDARY TENSION OFF	#630
-----	---------	---------------------------	------

Press  (diode off)  
= basic status mode

Press  till coordinates x 546; Y-362.

546	-362 /	29: ZIGZAG ON	#636
-----	--------	---------------	------

Press  (diode lights)  
= insert mode

 machine function menu


546	-362 /	29: ZIGZAG ON	#636
SPEED			#240

Press  or  till "shift parameter"

546	-362 /	29: ZIGZAG ON	#636
SHIFT PARAMETER			#248

Enter

546	-362 /	29: ZIGZAG ON	#636
ENTER SHIFT PARAMETER: STITCHES			#179

Press  till -7ST (= -7 stitches)

Enter

546      -362 /      29:ZIGZAG ON      #636  
SHIFT PARAMETER: -7 STITCHES      #744

F2

machine function menu

546      -362 /      29:ZIGZAG ON      #636  
SPEED      #240

Press  or  till "reduced speed "

546      -362 /      29: ZIGZAG ON      #636  
REDUCED SPEED      #241

Enter

546      -362 /      29 ZIGZAG ON      #636  
START REDUCED SPEED WITH ENTER      #167

Enter

546      -362 /      30:REDUCED SPEED ON #638

F2

machine function menu

546      -362 /      30 REDUCED SPEED ON #638  
SPEED      #240

Press  or  till "shift parameter"

546      -362 /      30 REDUCED SPEED ON #638  
SHIFT PARAMETER      #248




Enter

546 -362/ 30:REDUCED SPEED ON #638  
ENTER SHIFT PARAMETER: STITCHES #179


Press  till -5ST (= -5 stitches)

546 -362/ 30:REDUCED SPEED ON #638  
SHIFT PARAMETER: -5 STITCHES #744

Press  (diode off)  
= basic status mode

Press  till coordinate X 610.

610 -362 / 33:ZIGZAG OFF #631

Press  (diode lights)  
= insert mode

 machine function menu

610 -362 / 33:ZIGZAG OFF #637  
SPEED #240

Press  or  till "reduced speed"


610 -362 / 33:ZIGZAG OFF #637  
REDUCED SPEED #241

Enter

610 -362 / 33:ZIGZAG OFF #637  
STOP REDUCED SPEED WITH ENTER #168

Enter

610      -362 /      34:REDUCED SPEED OFF #639

Press  (diode off)

= basic status mode



finish programming

610      -362 / 34:REDUCED SPEED OFF      #639  
CREATE STITCH DATA WITH "+"      #400



STITCH GENERATION IN PROGRESS      #401

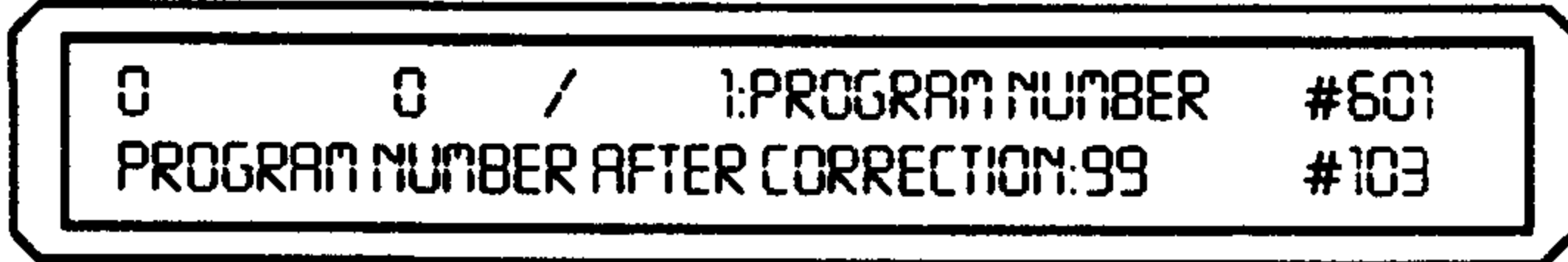
PROGRAMMING DISPLAY SWITCHED OFF      #106



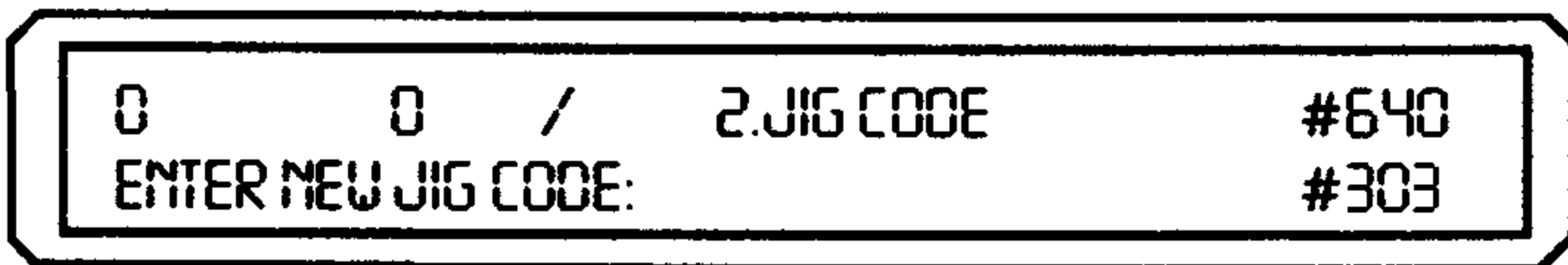
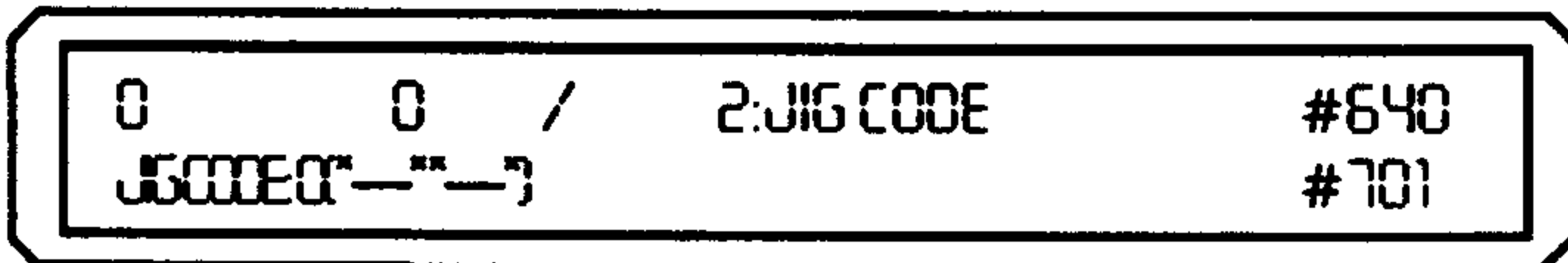
## Change jig code

For changing a code number which is in an existing sewing program without changing the program number.

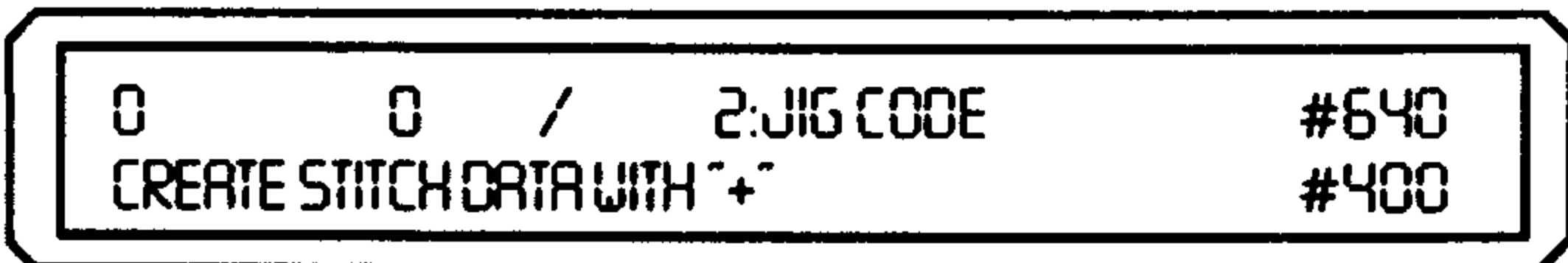
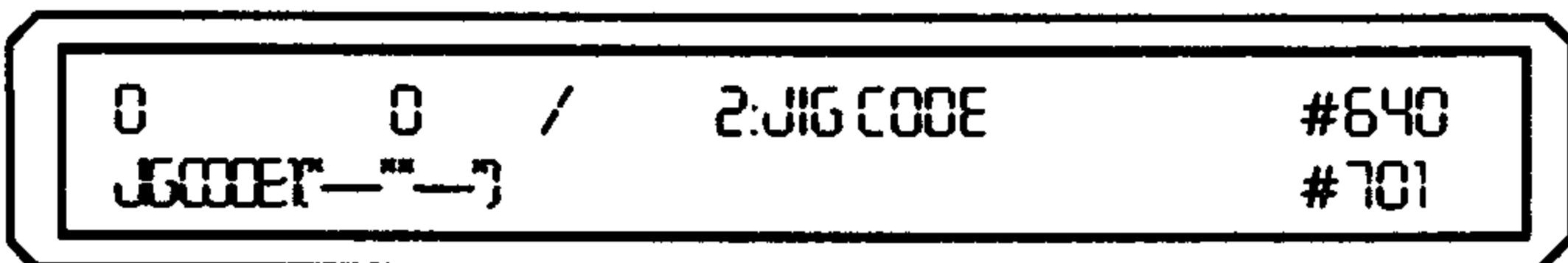
The programming device is ready for corrections in accordance with section 2.



Press  till "jig code:0 (\*--\* \*--\*)"



change jig code with  or .



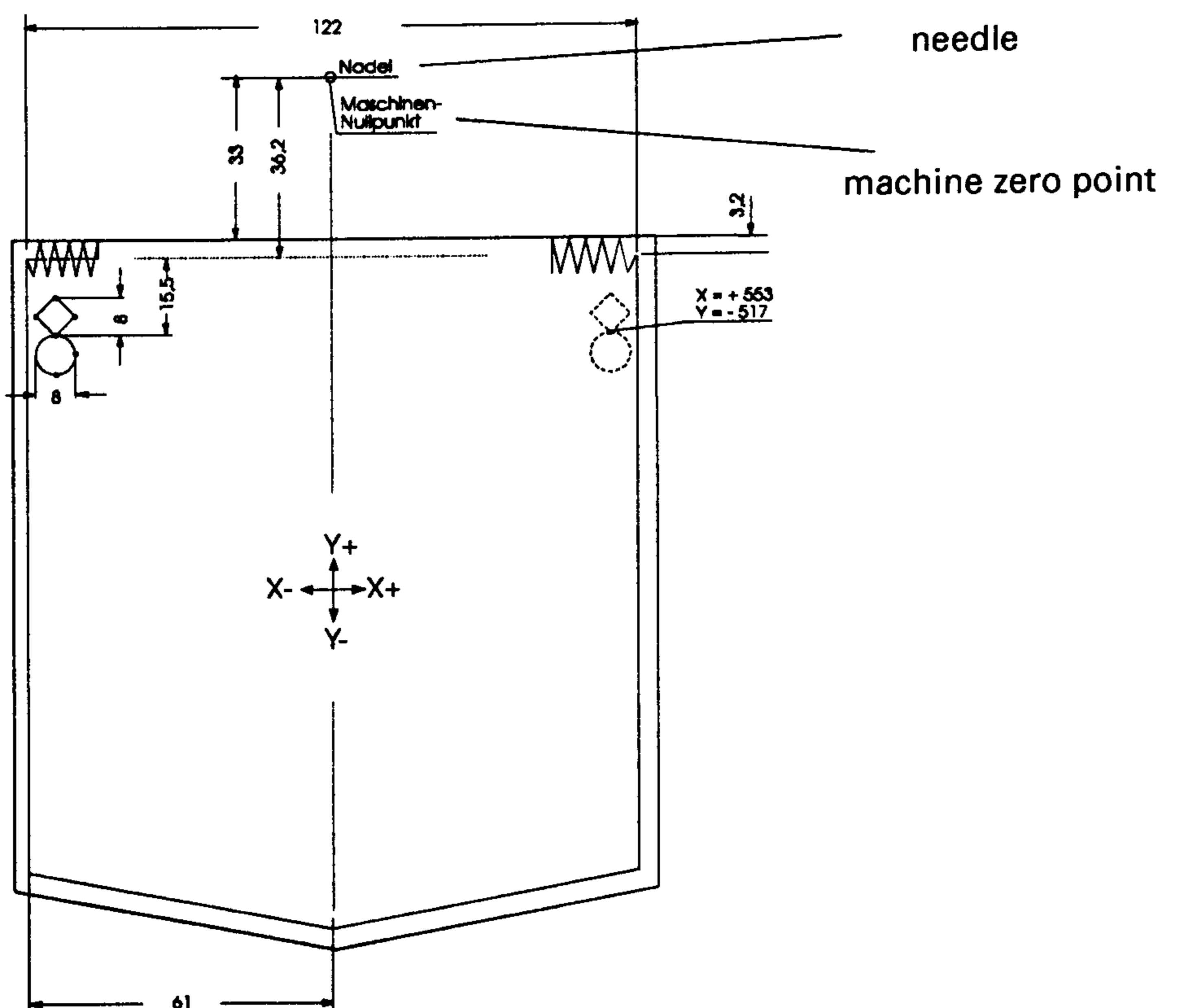
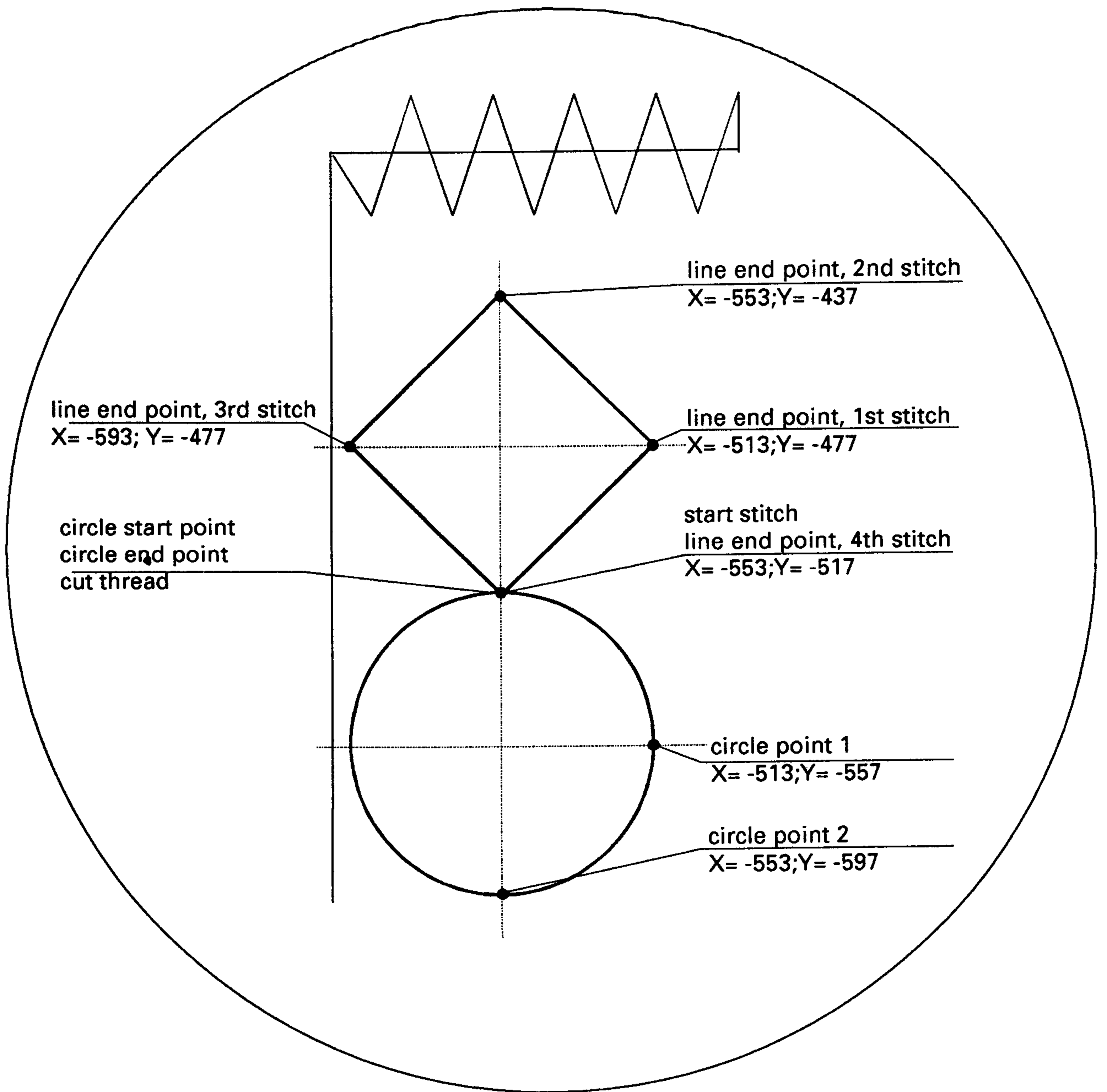
STITCH GENERATION IN PROGRESS

#401

PROGRAMMING DISPLAY SWITCHED OFF

#106






1

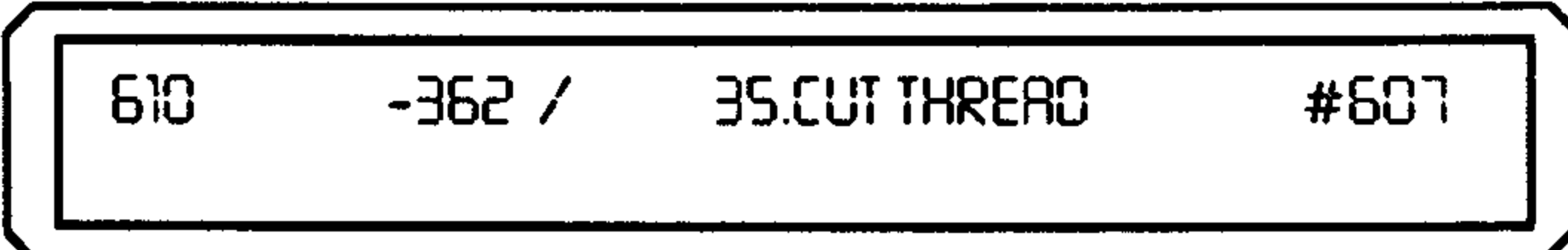
## Programming example of a complex seam


programming pattern: sketched pattern (1:1) or drawing with coordinates of machine zero point.

In the example shown, a complex seam will be programmed into the pattern programmed in section 8 and then copied in the menu "block" and added to the right hand side of the pattern.

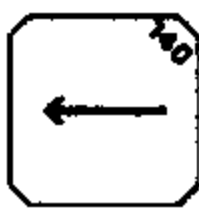
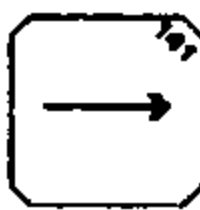
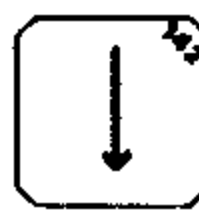
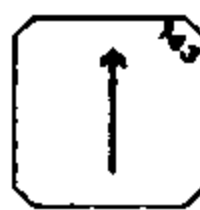
The programming field is switched on and the applicable program number is entered.

cycle through the pattern with  until you reach section number 35: cut thread.

 610      -362 /      35.CUT THREAD      #607

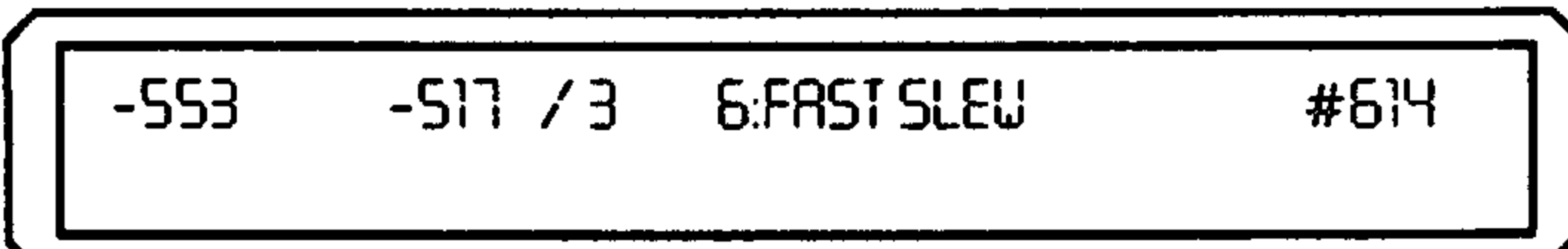
Press  (diode on)  
= insert mode

 insert fast slew

With , ,  and  move to the beginning of the complex seam  
(in example X= -553, Y= -517)

 -553      -517 /      35.CUT THREAD      #607  
ENTER FAST SLEW END POINT      #163

 Enter

 -553      -517 / 3      6.FAST SLEW      #614

 start sewing

 -553      -517 /      37.START SEWING      #606

 F1 graphic menu

 -553      -517 /      37:START SEWING      #606  
STANDARD STITCH LENGTH      #200

Press  or  till "stitch length"



-553	-517 /	37: START SEWING	#606
STITCH LENGTH			# 201

Enter

-553	-517 /	37: START SEWING	#606
CHOOSE STITCH LENGTH X.XX MM			#161





select desired stitch length of the complex seam with  or  (e.g. 2.00 mm)

Enter

-553	-517 /	38: STITCH LENGTH	#612
STITCH LENGTH: 2.00MM			#706







line on (diode lit)

Move to line end point 1 seam with , ,  and .

(in example X= -513, Y= -447)

Enter





-513	-477 /	39: LINE	#616
LINE END POINT			#151

Move to line end point 2 seam with , ,  and .

(in example X= -553, Y= -437)

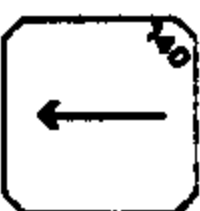

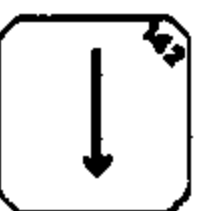

Enter

-553	-437 /	40: LINE	#616
LINE END POINT			#151

Move to line end point 3 seam with , ,  and .  
(in example X= -593, Y= -477)

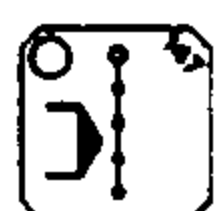
Enter

-593	-477 /	41:LINE	#616
LINE END POINT			#151

Move to line end point 4 seam with , ,  and .  
(in example X= -553, Y= -517)

Enter

-553	-477 /	42:LINE	#616
LINE END POINT			#151



line off (diode off)



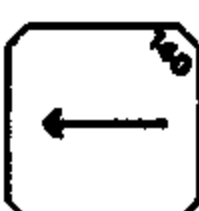



graphic menu

Press  or  till "circle"

-553	-477 /	42:LINE	#616
CIRCLE			#203





Enter

-553	-477 /	42:LINE	#616
ENTER CIRCLE POINT 1			#156

Move to circle point 1 with , ,  and .  
(in example X= -513, Y= -557)

Enter

```
-513    -557 /    42:LINE           #616  
ENTER CIRCLE POINT 2 #157
```

Move to circle point 2 with , ,  and .  
(in example X= -553, Y= -597)

Enter

```
-553    -597 /    45: CIRCLE END POINT #620  
MOVE TO LAST POINT WITH ENTER #107
```


Enter

carriage moves to circle end point (= circle start point)



cut thread

```
-553    -517 /    46:CUT THREAD       #607
```

Press  (diode off)  
= basic status mode

Cycle complex seam backwards till section number 36: fast slew with .



block

```
-553    -517 /    36:FAST SLEW       #614  
MARK START OF BLOCK #500
```

Enter


Cycle complex seam forwards till section number 46: cut thread with 

 block

```
-553   -517 /   46:CUT THREAD   #607
MARK START OF BLOCK           #500
```


Press  or  till "mark end of block"

```
-553   -517 /   46:CUT THREAD   #607
MARK END OF BLOCK             #501
```

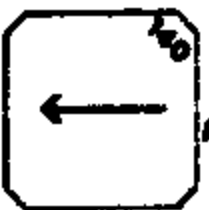
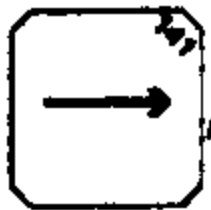
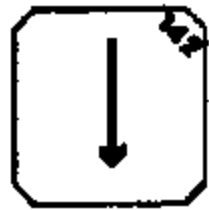
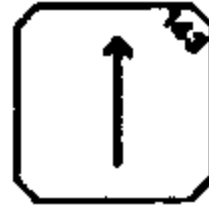
 Enter

The block is marked.

When cycling through the pattern, the marked block can be recognized by the asterisk (\*) in the display.


Press  (diode lights)  
= insert mode

 insert fast slew

Move to seam start of the opposite complex seam with , ,  and .

(in example X= -553, Y= -517)

```
553   -517 /   *46:CUT THREAD   #607
ENTER END POINT FAST SLEW       #163
```

 Enter

```
553   -517 /   47:FAST SLEW     #614
```


 block

553 -517 / 47:FAST SLEW #614  
INSERT BLOCK FORWARDS #540

Enter

553 -517 /" 47:FAST SLEW #614

Cycle through pattern till section number 60: end of program with 

Press  (diode off)  
= basic status mode



stop programming

553 -517 /" 47:FAST SLEW #614  
CREATE STITCH DATA WITH "+" #400



STITCH GENERATOR IN PROGRESS #401

PROGRAMMING DISPLAY SWITCHED OFF #106

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